

Interpolating Splines

- Key idea:
 - high degree interpolates are badly behaved->
 - construct curves out of low degree segments

Fig 2.16a. Interpolation by a polynomial of degree 4.

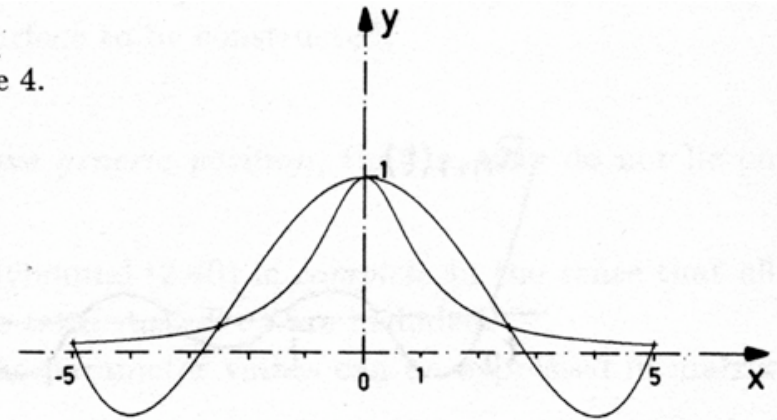
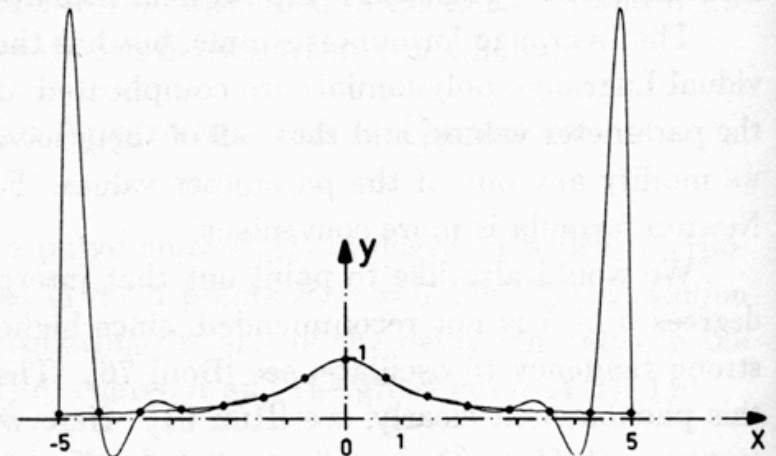


Fig 2.16c. Interpolation by a polynomial of degree 14.



Interpolating Splines - II

- $n+1$ points;
- write derivatives X'
- X_i is spline for interval between P_i and P_{i+1}

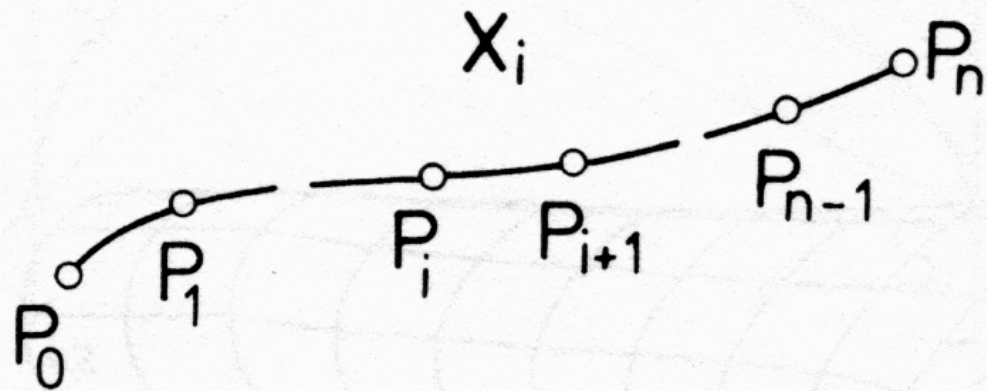


Fig. 3.11. The spline segment X_i .

Interpolating Splines - II

- Bolt together a series of Hermite curves with derivatives matching at joints (Knots).
- But where are the derivative values to come from?
 - Measurements
 - Combination of points (see cardinal splines--next topic)
 - Continuity considerations
 - Conventions for endpoints

- Cardinal splines

Equation
Optional

$$P_k = \frac{1}{2}(1-t)(P_{k+1} + P_{k-1})$$

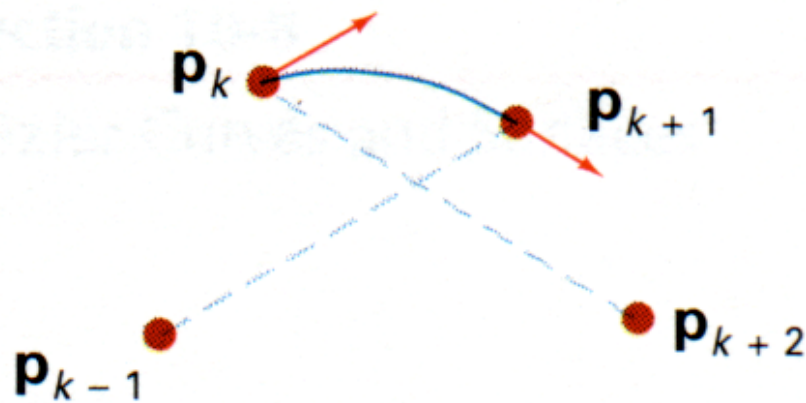
- t is “tension”
- still need to specify endpoint tangents
 - or use difference between first two, last two points

(Don't confuse t with parameter!)

Tension

- larger values of tension give tighter curves (limit (as $t \rightarrow 1$) is linear interpolate).

(Don't confuse t with parameter!)



$t < 0$
(Looser Curve)



$t > 0$
(Tighter Curve)

Interpolating Splines

- Intervals:

$$a = t_0 < t_1 < t_2 < \cdots < t_{N-1} < t_N = b.$$

- t values often called “knots”

$$\Delta t_i := t_{i+1} - t_i.$$

- Spline form:

$$\begin{aligned} \mathbf{X}_i(t) &:= \mathbf{A}_i(t - t_i)^3 + \mathbf{B}_i(t - t_i)^2 + \mathbf{C}_i(t - t_i) + \mathbf{D}_i, \\ t &\in [t_i, t_{i+1}], \quad i = 0(1)N-1, \end{aligned}$$

Continuity

- Require at endpoints:
 - endpoints equal
 - 1'st derivatives equal
 - 2'nd derivatives equal
- Now we get extra information from continuity (instead of tension equation, tangent measurements, etc)

$$\begin{array}{lll} \mathbf{X}_i(t_i) = \mathbf{X}_{i-1}(t_i) & \text{or} & \mathbf{X}_i(t_{i+1}) = \mathbf{X}_{i+1}(t_{i+1}), \\ \mathbf{X}'_i(t_i) = \mathbf{X}'_{i-1}(t_i) & \text{or} & \mathbf{X}'_i(t_{i+1}) = \mathbf{X}'_{i+1}(t_{i+1}), \\ \mathbf{X}''_i(t_i) = \mathbf{X}''_{i-1}(t_i) & \text{or} & \mathbf{X}''_i(t_{i+1}) = \mathbf{X}''_{i+1}(t_{i+1}). \end{array}$$

- From endpoint and 1'st derivative:

$$\begin{aligned} X_i(t_i) &= P_i = D_i, & X_i(t_{i+1}) &= P_{i+1} = A_i \Delta t_i^3 + B_i \Delta t_i^2 + C_i \Delta t_i + D_i, \\ X'_i(t_i) &= P'_i = C_i, & X'_i(t_{i+1}) &= P'_{i+1} = 3A_i \Delta t_i^2 + 2B_i \Delta t_i + C_i, \end{aligned}$$

- So that

$$A_i = \frac{1}{(\Delta t_i)^3} [2(P_i - P_{i+1}) + \Delta t_i (P'_i + P'_{i+1})],$$

- Yielding:

$$B_i = \frac{1}{(\Delta t_i)^2} [3(P_{i+1} - P_i) - \Delta t_i (2P'_i + P'_{i+1})].$$

$$X_i(t) =$$

$$\begin{aligned} &P_i \left(2 \frac{(t - t_i)^3}{(\Delta t_i)^3} - 3 \frac{(t - t_i)^2}{(\Delta t_i)^2} + 1 \right) + P_{i+1} \left(-2 \frac{(t - t_i)^3}{(\Delta t_i)^3} + 3 \frac{(t - t_i)^2}{(\Delta t_i)^2} \right) \\ &+ P'_i \left(\frac{(t - t_i)^3}{(\Delta t_i)^2} - 2 \frac{(t - t_i)^2}{\Delta t_i} + (t - t_i) \right) + P'_{i+1} \left(\frac{(t - t_i)^3}{(\Delta t_i)^2} - \frac{(t - t_i)^2}{\Delta t_i} \right) \end{aligned}$$

- Second Derivative:

$$\begin{aligned}
 X_i''(t) = & 6P_i \left(\frac{2(t-t_i)}{(\Delta t_i)^3} - \frac{1}{(\Delta t_i)^2} \right) + 6P_{i+1} \left(-2\frac{(t-t_i)}{(\Delta t_i)^3} + \frac{1}{(\Delta t_i)^2} \right) \\
 & + 2P_i' \left(3\frac{(t-t_i)}{(\Delta t_i)^2} - \frac{2}{\Delta t_i} \right) + 2P_{i+1}' \left(\frac{3(t-t_i)}{(\Delta t_i)^2} - \frac{1}{\Delta t_i} \right).
 \end{aligned}$$

- Want:

$$X_{i-1}''(t_i) = X_i''(t_i)$$

- Yielding:

$$\begin{aligned}
 & \Delta t_i P_{i-1}' + 2(\Delta t_{i-1} + \Delta t_i) P_i' + \Delta t_{i-1} P_{i+1}' \\
 & = 3 \frac{\Delta t_{i-1}}{\Delta t_i} (P_{i+1} - P_i) + 3 \frac{\Delta t_i}{\Delta t_{i-1}} (P_i - P_{i-1}).
 \end{aligned}$$

Missing equations

- Recurrence relations represent $d(n-1)$ equations in $d(n+1)$ unknowns (d is dimension)
- We need to supply the derivative at the start and at the finish (or two equivalent constraints)
- Options:
 - second derivatives vanish at each end (natural spline)
 - give slopes at the boundary
 - vector from first to second, second last to last
 - parabola through first three, last three points
 - third derivative is the same at first, last knot

B-splines - I

- Now consider stitching together curves which do not necessarily pass through the control points.
- Local control
- Blending functions are non-zero over limited range--thus they are like “switches”
- In the simplest case of uniformly spaced control points, the blending functions will be shifted versions of the same function.

B-splines - II

- Curve (general case):

$$X(t) = \sum_{k=0}^n P_k B_{k,d}(t)$$

- The “order” d is:

$$2 \leq d \leq n + 1$$

- Usual case: n is 4, d is 3.

B-Spline Blending Functions

- Knots
 - parameter values where curve segments meet, as in Hermite example

$$(t_0, t_1, \dots, t_{n+d})$$

where $t_0 \leq t_1 \leq \dots \leq t_{n+d}$

- Blending functions

$$B_{k,1}(t) = \begin{cases} 1 & t_k \leq t \leq t_{k+1} \\ 0 & \text{otherwise} \end{cases}$$

$$B_{k,d}(t) = \frac{t - t_k}{t_{k+d} - t_k} B_{k,d-1}(t) + \frac{t_{k+d+1} - t}{t_{k+d+1} - t_{k+1}} B_{k+1,d-1}(t)$$

- Division by 0 gives 0

B-Spline Blending Functions

$$B_{k,d}(t) = \frac{t - t_k}{t_{k+d} - t_k} B_{k,d-1}(t) + \frac{t_{k+d} - t}{t_{k+d} - t_{k+1}} B_{k+1,d-1}(t)$$

$$B_{k,1}(t) = \begin{cases} 1 & t_k \leq t < t_{k+1} \\ 0 & \text{otherwise} \end{cases}$$

So, assuming uniformly spaced knots,

$$B_{k,2}(t) = \quad ?$$

B-Spline Blending Functions

$$B_{k,d}(t) = \frac{t - t_{k-d}}{t_k - t_{k-d}} B_{k,d-1}(t) + \frac{t_{k+d} - t}{t_{k+d} - t_k} B_{k+1,d-1}(t) \quad B_{k,1}(t) = \begin{cases} 1 & t_k \leq t \leq t_{k+1} \\ 0 & \text{otherwise} \end{cases}$$

So, assuming uniformly spaced knots,

$$B_{k,2}(t) = \begin{cases} \frac{t - t_k}{t_{k+1} - t_k} & t_k \leq t \leq t_{k+1} \\ \frac{t_{k+2} - t}{t_{k+2} - t_{k+1}} & t_{k+1} \leq t \leq t_{k+2} \\ 0 & \text{otherwise} \end{cases}$$

B-Spline Blending Functions

$$B_{k,d}(t) = \frac{t - t_k}{t_{k+d} - t_k} B_{k,d-1}(t) + \frac{t_{k+d} - t}{t_{k+d} - t_{k+1}} B_{k+1,d-1}(t)$$

$$B_{k,2}(t) = \begin{cases} \frac{t - t_k}{t_{k+1} - t_k} & t_k \leq t < t_{k+1} \\ \frac{t_{k+2} - t}{t_{k+2} - t_{k+1}} & t_{k+1} \leq t < t_{k+2} \\ 0 & \text{otherwise} \end{cases}$$

So, assuming uniformly spaced knots,

$$B_{k,3}(t) = \quad ?$$

B-Spline Blending Functions

$$B_{k,d}(t) = \frac{t - t_k}{t_{k+d} - t_k} B_{k,d-1}(t) + \frac{t_{k+d} - t}{t_{k+d} - t_{k+1}} B_{k+1,d-1}(t)$$

$$B_{k,2}(t) = \begin{cases} \frac{t - t_k}{t_{k+2} - t_k} & t_k \leq t < t_{k+1} \\ \frac{t_{k+2} - t}{t_{k+2} - t_{k+1}} & t_{k+1} \leq t < t_{k+2} \\ 0 & \text{otherwise} \end{cases}$$

So, assuming uniformly spaced knots,

$$B_{k,3}(t) = \begin{cases} \text{quadratic function} & t_k \leq t < t_{k+1} \\ \text{quadratic function} & t_{k+1} \leq t < t_{k+2} \\ \text{quadratic function} & t_{k+2} \leq t < t_{k+3} \\ 0 & \text{otherwise} \end{cases}$$

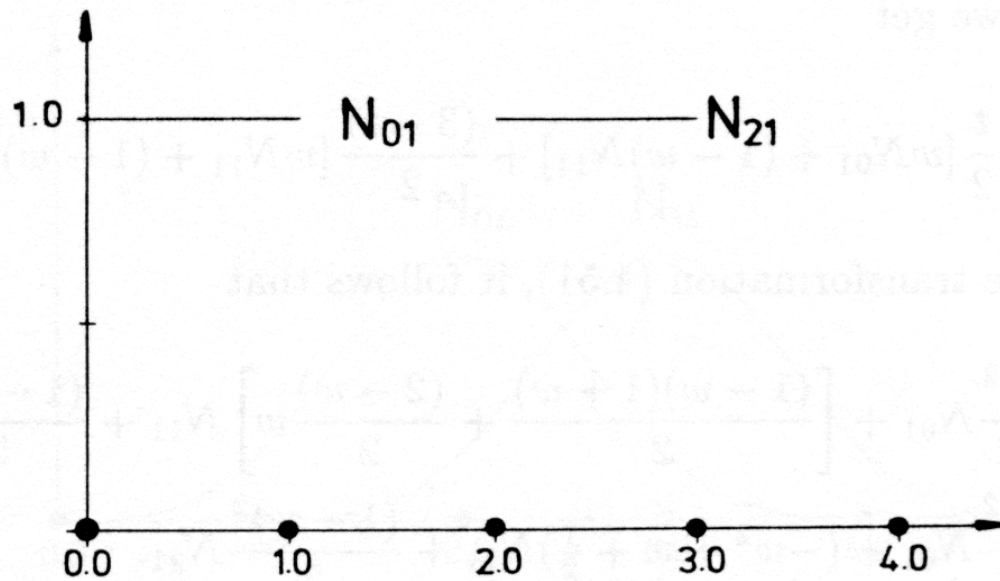


Fig. 4.22c. The B-splines N_{01} , N_{21} .

These figures show
blending functions with
a uniform knot vector,
knots at 0, 1, 2, etc.
Note that N is the same as
our B

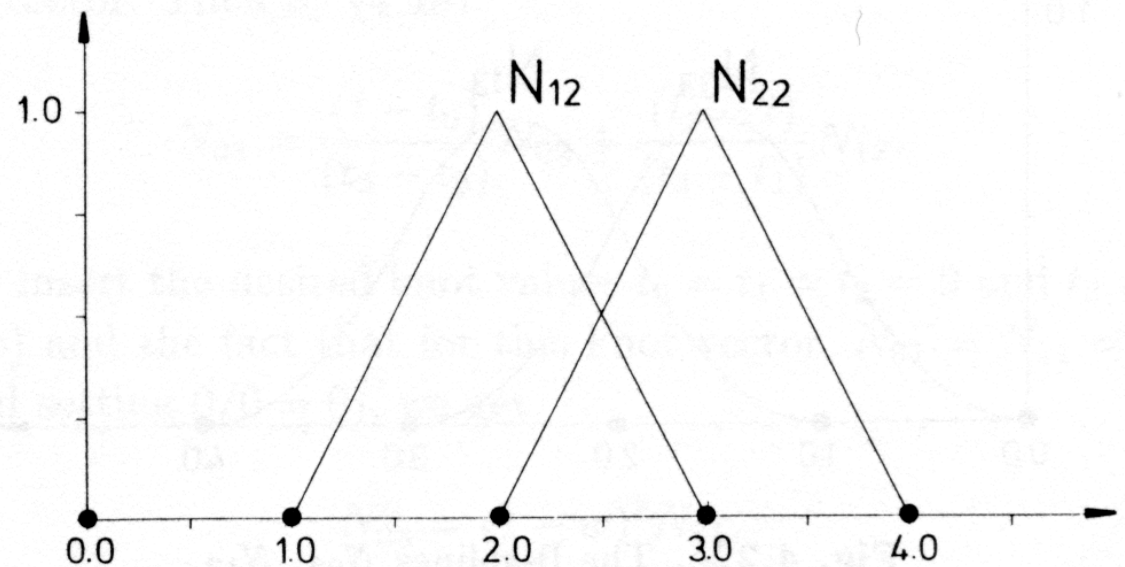


Fig. 4.22d. The B-splines N_{12} , N_{22} .

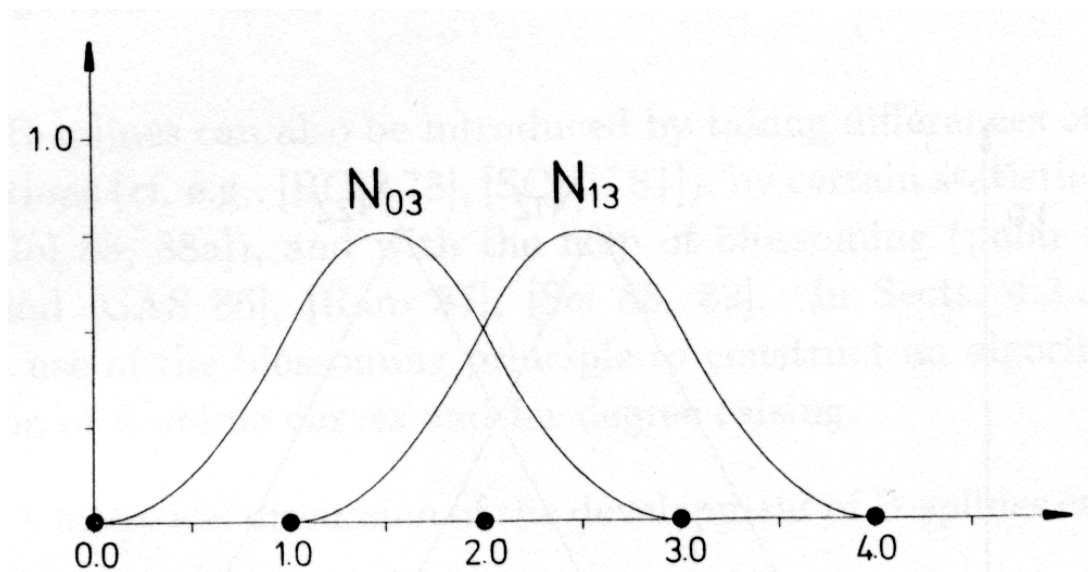
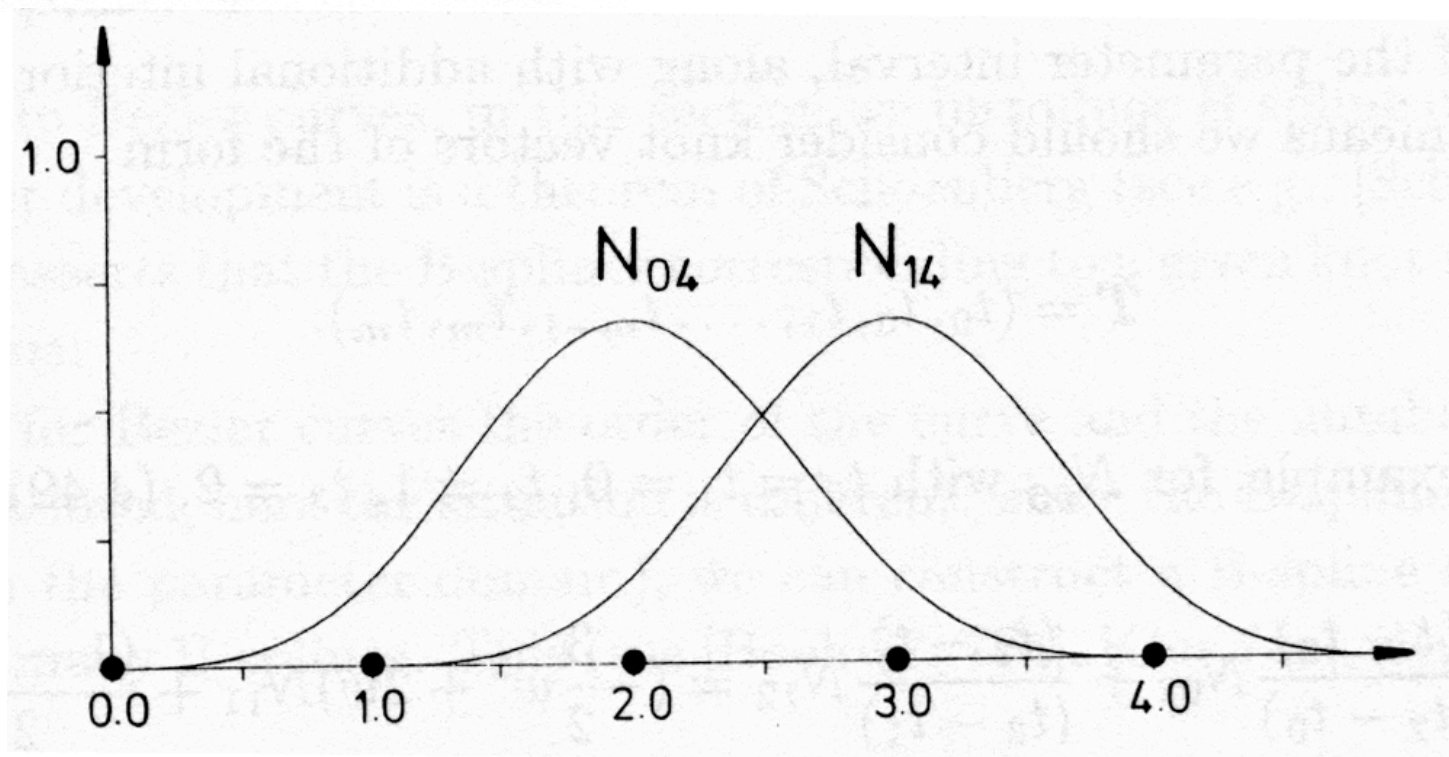


Fig. 4.22e. The B-splines N_{03} , N_{13} .



Matrix form of Uniform Cubic B-Spline Blending Functions

$$M_B = \frac{1}{6} \begin{bmatrix} 1 & 3 & -3 & 1 \\ 3 & -6 & 3 & 0 \\ -3 & 0 & 3 & 0 \\ 1 & 4 & 1 & 0 \end{bmatrix}$$

Closed B-Splines

- Periodically extend the control points and the knots

$$P_{n+1} = P_0$$

$$t_{n+1} = t_0$$

Fig. 4.26a.

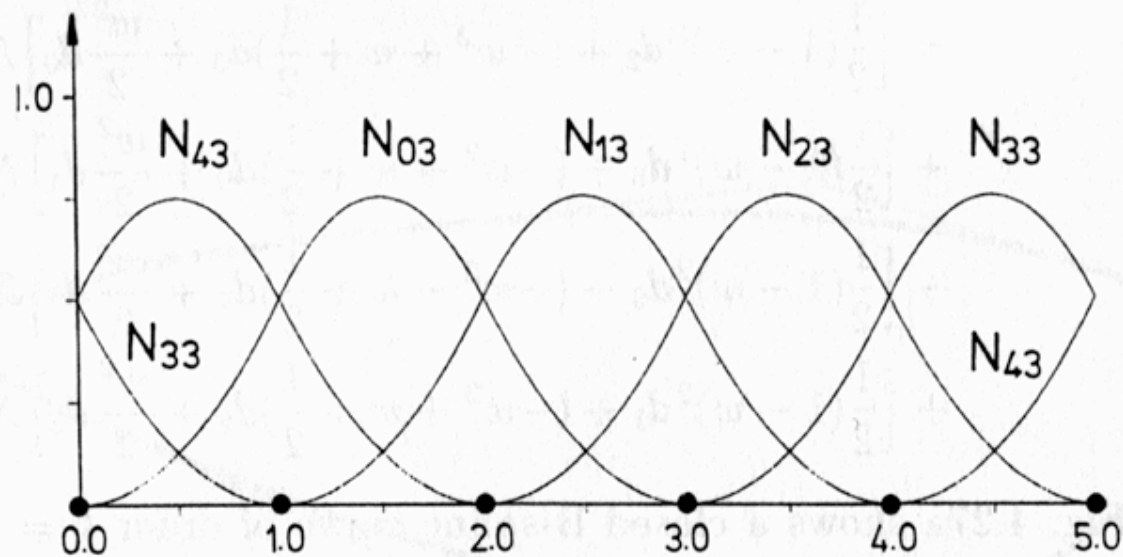


Fig. 4.26b.

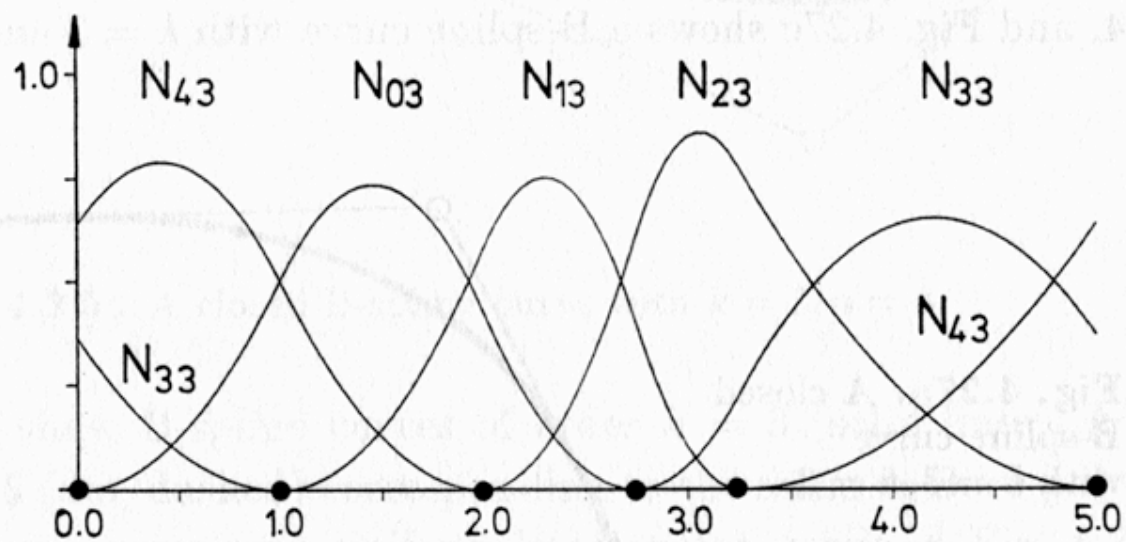


Fig. 4.26. B-splines with uniform and non-uniform knot vectors for a closed B-spline curve.

Fig. 4.27a. A closed
B-spline curve
with $k = 3, n = 3$.

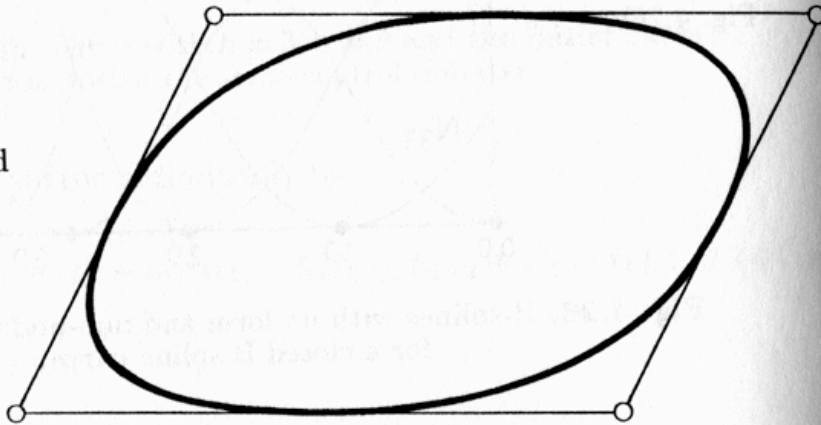
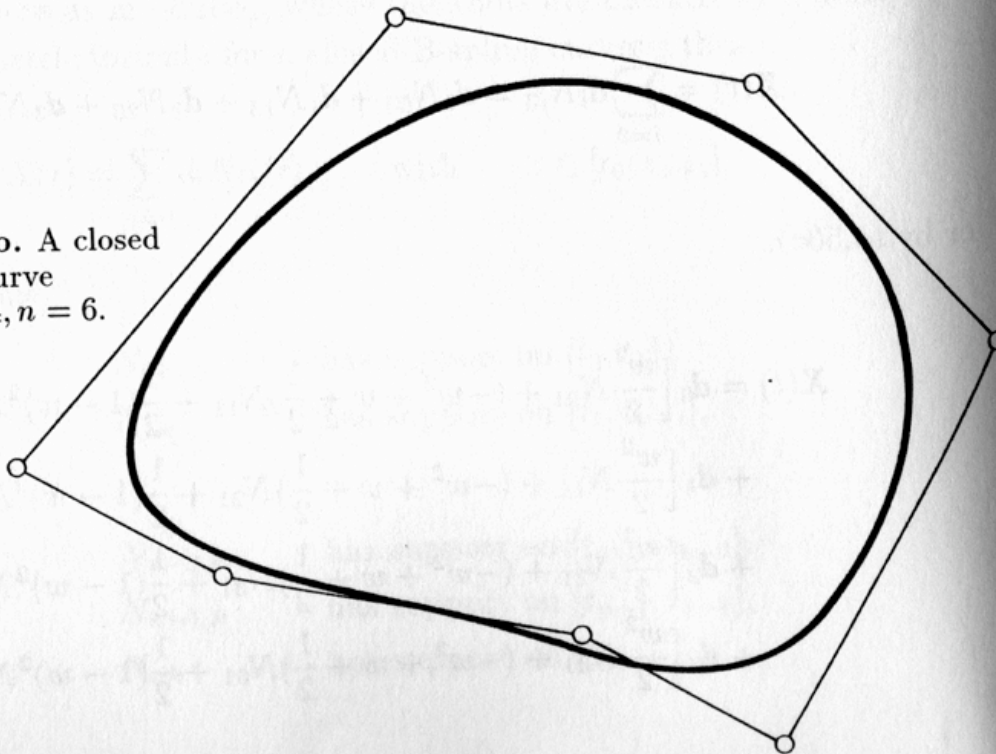


Fig. 4.27b. A closed
B-spline curve
with $k = 4, n = 6$.



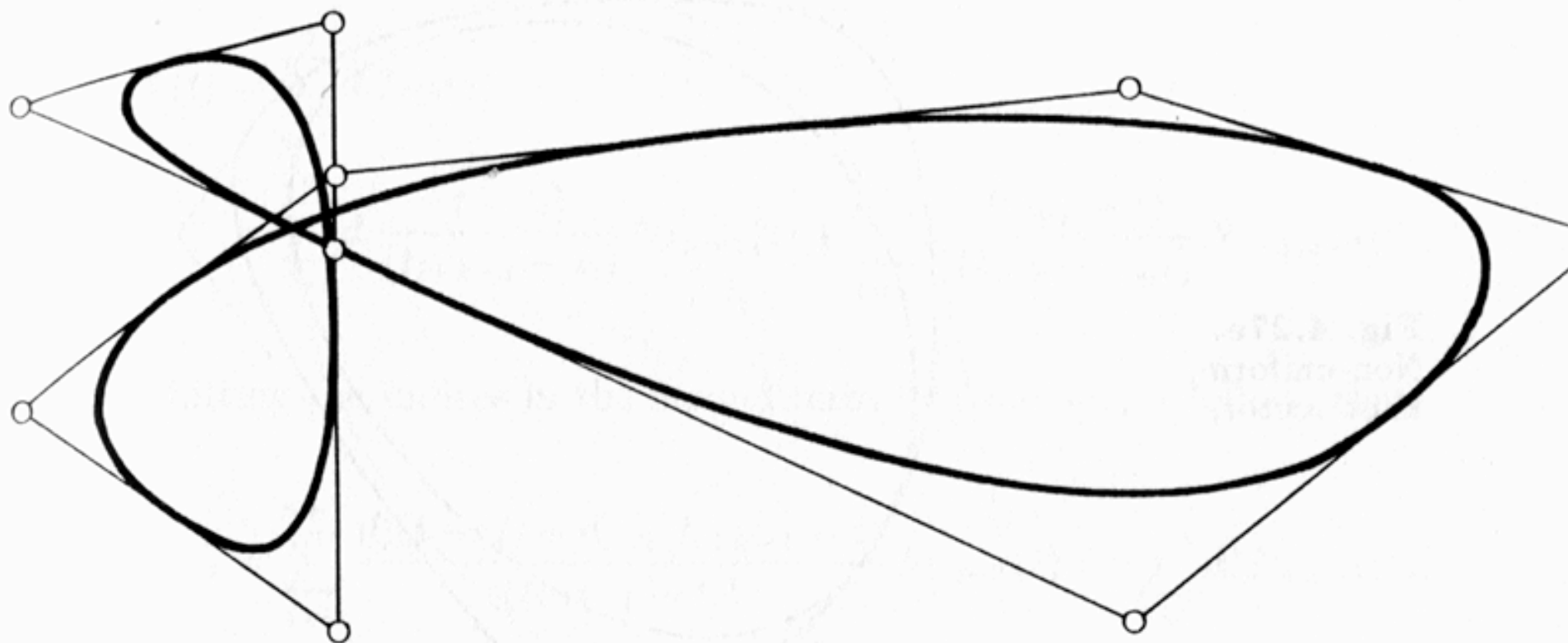
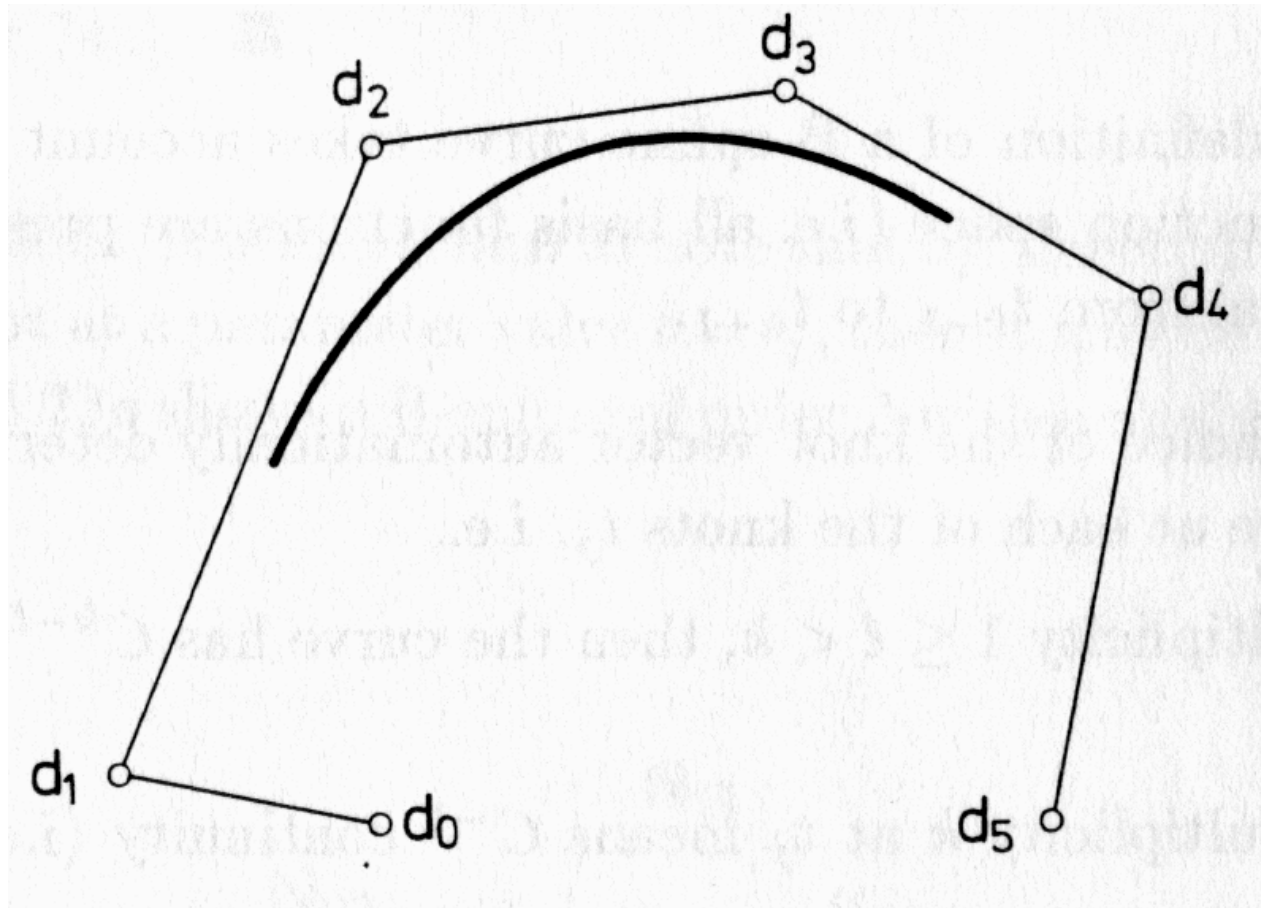


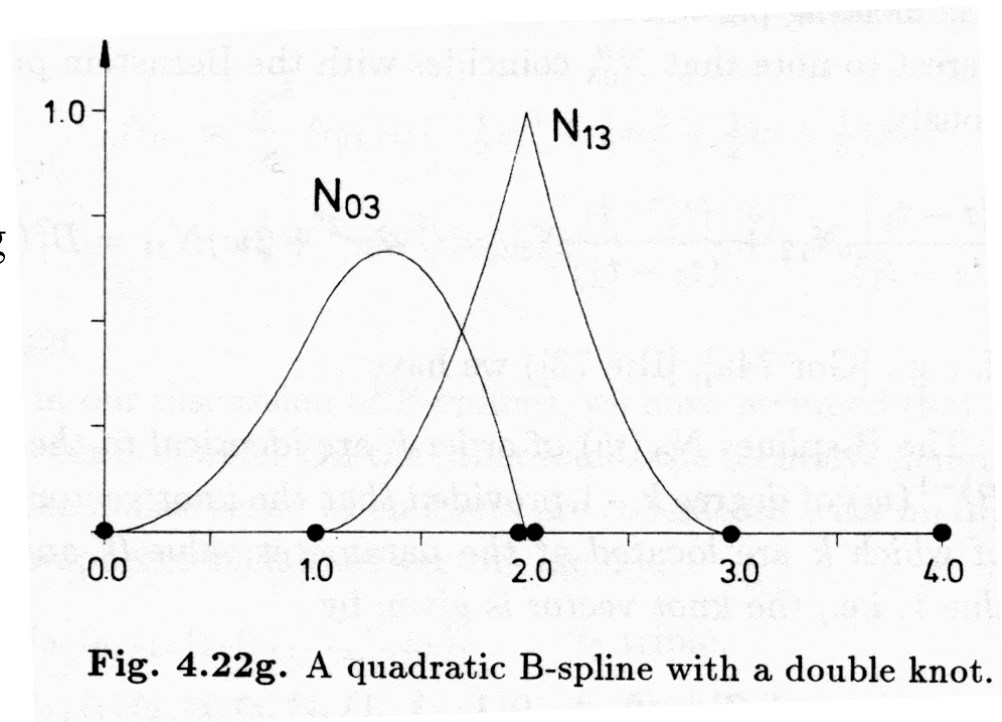
Fig. 4.27c. A closed B-spline curve with $k = 3, n = 8$.



A B-spline curve, with knots at $0, 1, \dots$ and order 5

Repeated knots

- Definition works for repeated knots (if we are understanding about 0/0)
- Repeated knot reduces continuity. A B-spline blending function has continuity C^{d-2} ; if the knot is repeated m times, continuity is now C^{d-m-1}
- e.g. \rightarrow quadratic B-spline (i.e. order 3) with a double knot



Most useful case

- Select the first d and the last d knots to be the same
 - we then get the first and last points lying on the curve
 - also, the curve is tangent to the first and last segment
- E.g. cubic case below
- Notice that a control point influences at most d parameter intervals - **local control**

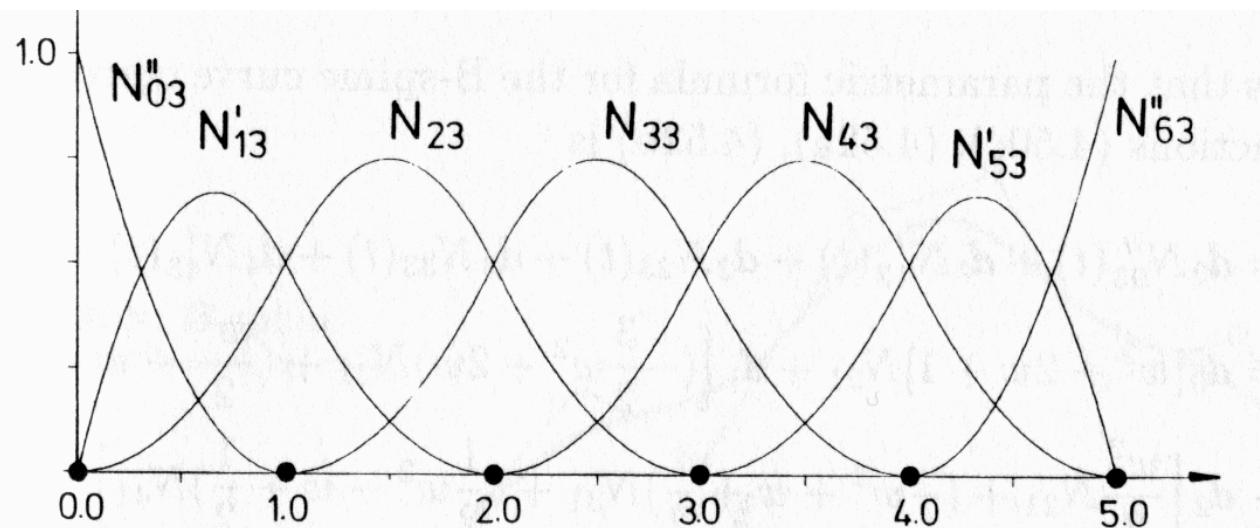


Fig. 4.24a. B-splines for an open B-spline curve with uniform knot vector.

Fig. 4.25a. B-spline curve with $k = 3$, $n = 5$.

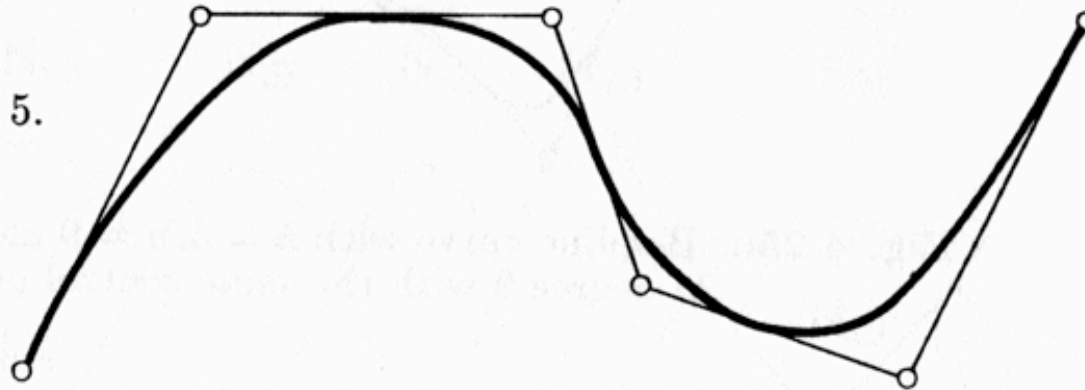
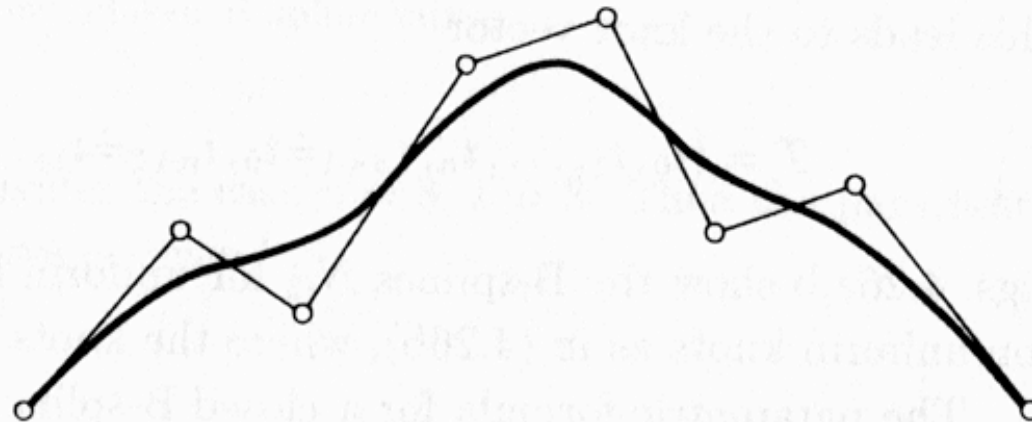


Fig. 4.25b. B-spline curve with $k = 4$, $n = 7$.



k is our d - top curve has order 3, bottom order 4

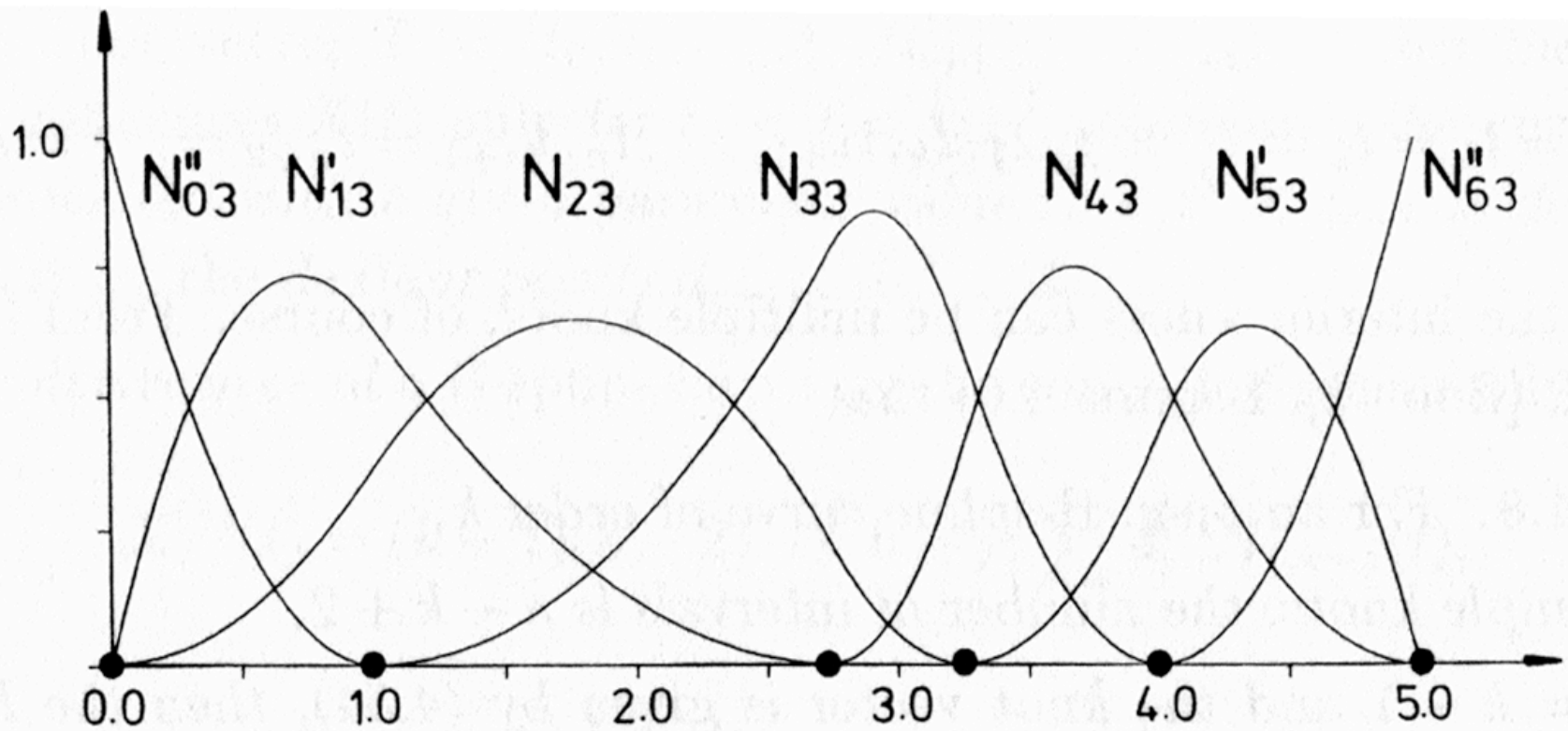


Fig. 4.24b. B-splines for an open B-spline curve with non-uniform knot vector.

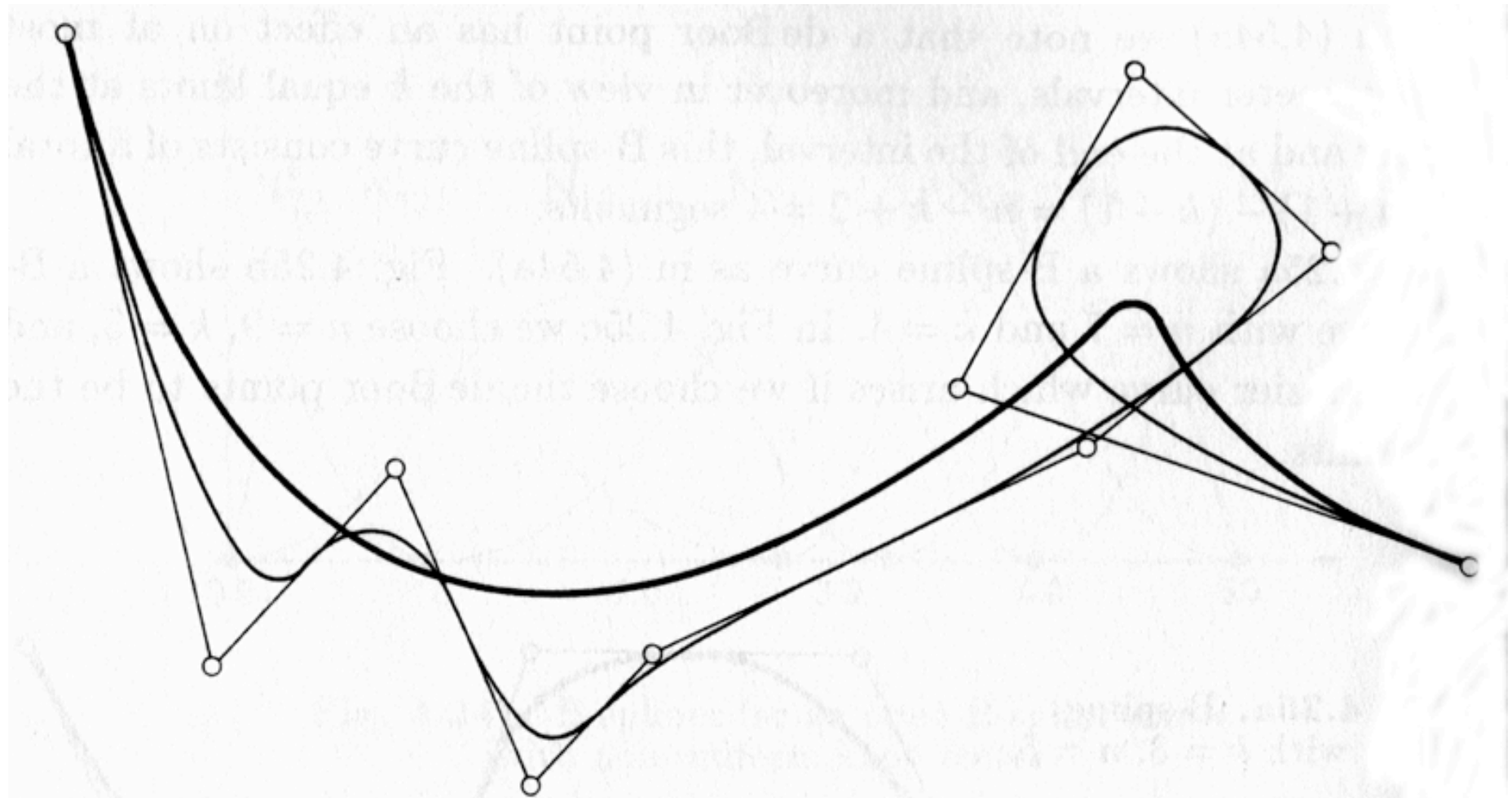


Fig. 4.25c. B-spline curve with $k = 3, n = 9$ and the Bézier curve of degree 9 with the same control polygon.

Bézier curve is the heavy curve

B-Spline properties

- For a B-spline curve of order d
 - if m knots coincide, the curve is C^{d-m-1} at the corresponding point
 - if $d-1$ points of the control polygon are collinear, then the curve is tangent to the polygon
 - if d points of the control polygon are collinear, then the curve and the polygon have a common segment
 - if $d-1$ points coincide, then the curve interpolates the common point and the two adjacent sides of the polygon are tangent to the curve
 - each segment of the curve lies in the convex hull of the associated d points