Recognition by finding patterns

- We have seen very simple template matching (under filters)
- Some objects behave like quite simple templates
  - Frontal faces

- Strategy:
  - Find image windows
  - Correct lighting
  - Pass them to a statistical test (a classifier) that accepts faces and rejects non-faces

- Important high level point:
  - Want to develop some understanding of the relationship of modelling statistics and deciding between options
Basic ideas in classifiers

- **Loss**
  - some errors may be more expensive than others
  - e.g. a fatal disease that is easily cured by a cheap medicine with no side-effects → false positives in diagnosis are better than false negatives
  - We discuss two class classification: $L(1\to2)$ is the loss caused by calling 1 a 2

- **Total risk of using classifier s**

\[
R(s) = Pr\{1 \rightarrow 2|\text{using } s\} L(1 \rightarrow 2) + Pr\{2 \rightarrow 1|\text{using } s\} L(2 \rightarrow 1)
\]

Details of formula optional, but the idea is worth understanding.
Basic ideas in classifiers

• Generally, we should classify as 1 if the expected loss of classifying as 1 is better than for 2
• gives

\[ p(1|x)L(1 \rightarrow 2) > p(2|x)L(2 \rightarrow 1) \]

1 if

\[ p(1|x)L(1 \rightarrow 2) < p(2|x)L(2 \rightarrow 1) \]

2 if

• Crucial notion: Decision boundary
  – points where the loss is the same for either case
Some loss may be inevitable: the minimum risk (function of the decision boundary) is the area of the shaded region is called the Bayes risk.
Finding a decision boundary is not the same as modelling a conditional density.
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Important point: $P(1|x)$ can be inaccurate, but the system can work well, as long as the boundary is correct.)
Plug-in classifiers

• Assume that distributions have some parametric form - now estimate the parameters from the data.

• Typical example:
  – assume a normal distribution with shared covariance, different means; us usual estimates
  – ditto, but different covariances

• Issue: parameter estimates that are “good” may not give optimal classifiers.
Assume normal (Gaussian) class densities, multi-dimensional measurements with common (known) covariance and different (known) means.

Class priors are

Posterials for class k given observation x is then:

\[ p(k \mid x) \propto \left( \frac{1}{2\pi p^2} \right)^{n/2} \exp \left( -\frac{1}{2} (x - m_k)^T S^{-1} (x - m_k) \right) \]
• Classifier boils down to:
  choose class that minimizes:
  \[ \sqrt{(x, \mathcal{D}_k)^2 - 2 \log \mathcal{D}_k} \]
  where

  Mahalanobis distance
  \[ \mathcal{D}(x, \mathcal{D}_k) = \left( x - \mathcal{D}_k \right)^T \mathcal{D}_k^{-1} \left( x - \mathcal{D}_k \right) \]

  because covariance is common, this simplifies to sign of a linear expression:
Histogram based classifiers

- Use a histogram to represent the class-conditional densities
  - (i.e. $p(x|1)$, $p(x|2)$, etc)
- Advantage: estimates become quite good with enough data!
- Disadvantage: Histogram becomes big with high dimension
  - One way to deal with this is to assume feature independence
Finding skin

- Skin has a very small range of (intensity independent) colours, and little texture
  - Compute an intensity-independent colour measure, check if colour is in this range, check if there is little texture (median filter)
  - See this as a classifier - we can set up the tests by hand, or learn them.
  - get class conditional densities (histograms), priors from data (counting)
- Classifier is

- if \( p(\text{skin}|\mathbf{x}) > \theta \), classify as skin
- if \( p(\text{skin}|\mathbf{x}) < \theta \), classify as not skin
- if \( p(\text{skin}|\mathbf{x}) = \theta \), choose classes uniformly and at random
Figure from “Statistical color models with application to skin detection,” M.J. Jones and J. Rehg, Proc. Computer Vision and Pattern Recognition, 1999 copyright 1999, IEEE
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