

# Administrivia

Assignment two is now available (a few adjustments may come some). I will touch up some intro docs to the vision lab software which some may want to use very soon.

More projects---I have some specs from Hong (not added yet), and another biology problem.

# Linear Least Squares Problem One Summary

(the part you need to know)

You should be able to set up

$$U\mathbf{x} = \mathbf{y}$$

You should know that it is solved by

$$\mathbf{x} = U^\dagger \mathbf{y} \text{ where } U^\dagger \text{ is the pseudoinverse of } U$$

You can assume that you can look up

$$U^\dagger = (U^T U)^{-1} U^T$$

\*You should also keep in mind that for numerical stability, one may have to use a different approach to solve (without matrix inversion) the following

$$U^T U \mathbf{x} = U^T \mathbf{y}$$

# Linear Least Squares Problem One

(example one)

Fit best line to a bunch of points (**bad way**, but note that if you ask a software package to do linear regression, this is what you get).

Assume that a line is specified by:

$$y=mx + b$$

You have a bunch of (x,y)

What is m and b?

# Linear Least Squares Problem One

(example one)

Can write  $y=mx + b$  as:

$$(x \ 1) * (m \ b) = y$$

# Linear Least Squares Problem One

(example one---naïve line fitting)

Can write  $y=mx + b$  as:

$$(x \ 1) * (m \ b) = y$$

So form

a matrix  $U$  with rows  $(x_i \ 1)$

a vector  $\mathbf{y}$  with elements  $y_i$

a vector of unknowns  $\mathbf{x}=(m,b)$

and use the formula to solve  $U\mathbf{x}=\mathbf{y}$

# Linear Least Squares Problem One

(example two---naïve spectral camera calibration)

Remember the fact that the camera has a spectral sensitivity  $R(\lambda)$ . So how do we find it out?

Recall that 
$$I = \int L(\lambda) R(\lambda) d\lambda$$

has the discrete version

$$I = \mathbf{L} \cdot \mathbf{R}$$

(previously we accounted for multiple channels with the superscript (k), but here we just consider each channel separately)

# Linear Least Squares Problem One

(example two---naïve spectral camera calibration)

Strategy: measure some spectra entering the camera,  $\mathbf{L}_i$ , and note the response,  $\lambda_i$ .

So we have, for a bunch of measurements,  $i$ :

$$\lambda_i = \mathbf{L}_i \cdot \mathbf{R}$$

If we don't have enough measurements, then the problem is under constrained. To account for noise, we want to use multiple measurements.

# Linear Least Squares Problem One

(example two---naïve spectral camera calibration)

From:

$$\square_i = \mathbf{L}_i \cdot \mathbf{R}$$

The path is clear. Just form a matrix  $\mathbf{L}$  with rows  $\mathbf{L}_i$ , a vector  $\mathbf{P}$  with elements  $\square_i$ , and solve the least squares equation

$$\mathbf{UR} = \mathbf{P}$$



# Linear Least Squares problem two (still §3.1.1)

Recall the second problem inspired by our camera calibration problem:

$$\text{Solve } U\mathbf{x} = \mathbf{0} \text{ subject to } |\mathbf{x}| = 1$$

We will sketch the solution even **more** briefly

# Linear Least Squares problem two (still §3.1.1)

Because we solve  $U\mathbf{x} = \mathbf{0}$  as best we can, the error vector is  $U\mathbf{x}$

The squared error is then

$$(U\mathbf{x})^T (U\mathbf{x}) = \mathbf{x}^T (U^T U) \mathbf{x}$$

Since  $U^T U$  is symmetric it has an eigenvalue decomposition (diagonalization) with real eigen - values

Recal that a matrix  $A$  has an eigen - vector,  $\mathbf{e}$ , with eigen - value  $\lambda$  if

$$A\mathbf{e} = \lambda\mathbf{e}$$

IE :  $U^T U = V\Lambda V^T$  where  $V$  is an orthonormal basis made of the eigenvectors,  $\mathbf{e}_i$ , of  $U^T U$ , and  $\Lambda$  is a diagonal matrix of the eigenvalues

# Linear Least Squares problem two (still §3.1.1)

Critically, since  $U^T U$  it is positive semidefinite, the eigenvalues are **positive**

Recall that a matrix  $A$  is positive semidefinite if  $\mathbf{x}^T A \mathbf{x}$  is never negative.

(Clearly  $U^T U$  it is positive semidefinite because  $\mathbf{x} U^T U \mathbf{x}$  is  $|\mathbf{U} \mathbf{x}|^2$ )

Note : The book uses  $\sigma_i^2$  in the equation at the top of page 41 which is confusing.

The  $\sigma_i$  are in fact equal to the square of the "singular values of  $U$ ", and so we will write them as  $\sigma_i = \sigma_i^2$ . This is explicitly reminds us that they are positive.

# Linear Least Squares problem two (still §3.1.1)

We can write  $\mathbf{x}$  in terms of the eigenvector basis :

$$\mathbf{x} = \sum u_i \mathbf{e}_i \quad \text{where} \quad \sum u_i^2 = 1 \quad (\text{why?})$$

$$(\text{Because } \mathbf{x}^T \mathbf{x} = \sum u_j \mathbf{e}_j^T \sum u_i \mathbf{e}_i = \sum \sum u_i u_j \mathbf{e}_j^T \mathbf{e}_i = \sum u_i^2)$$

$$\text{The error is } \mathbf{x}^T (V - V^T) \mathbf{x} = (\mathbf{x}^T V) - (V^T \mathbf{x}) = \sum u_i^2 - \sum u_i^2 = 0$$

(Note that  $(V^T \mathbf{x})$  is a vector whose components are  $u_i$ )

# Linear Least Squares problem two (still §3.1.1)

From the previous slide the error to be minimized is  $\sum u_i^2 \epsilon_i^2$

We are stuck with the values  $\epsilon_i^2$  and  $\sum u_i^2 = 1$

So it should be clear that the best we can do is to set  $u_i = 1$  for the minimum value of  $\epsilon_i = \epsilon_i^2$  and zero for the others.

Thus the minimum is reached when  $x$  is set to the eigenvector corresponding to the minimum eigenvalue of  $U^T U$

# Linear Least Squares problem two (still §3.1.1)

Example 3.1 in book (fitting a line to points, a slightly better way)

## Back to cameras (§3.2.1)

Goal one: Find the matrix  $M$  linking world coordinates to image coordinates from image of calibration object.

$$\begin{bmatrix} U \\ V \\ W \end{bmatrix} = M \begin{bmatrix} X \\ Y \\ Z \\ T \end{bmatrix} = MP$$

Recall, that since the above is in terms of homogeneous coordinates we have to work in terms of the observed image coordinates,  $u=U/W$  and  $v=V/W$

Recall that we form column vectors from the rows of  $\mathbf{M}$  and stack the columns on top of one another to get the vector of unknowns,  $\mathbf{m}$ .

Recall that we derived the following equation for  $\mathbf{m}$ , to be solved subject to  $\|\mathbf{m}\|=1$  in the least squares sense.

$$\begin{bmatrix} \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \end{bmatrix} \begin{bmatrix} \mathbf{P}_1^T \\ \\ \mathbf{P}_1^T \\ \dots \\ \mathbf{P}_i^T \\ \mathbf{P}_i^T \\ \mathbf{P}_i^T \\ \dots \\ \mathbf{P}_n^T \\ \mathbf{P}_n^T \end{bmatrix} \begin{bmatrix} \square u_1 \mathbf{P}_1^T \\ \square v_1 \mathbf{P}_1^T \\ \square u_i \mathbf{P}_i^T \\ \square v_i \mathbf{P}_i^T \\ \square u_n \mathbf{P}_n^T \\ \square v_n \mathbf{P}_n^T \end{bmatrix} \begin{bmatrix} \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \\ \square \end{bmatrix} \begin{bmatrix} \mathbf{m}_1^T \\ \mathbf{m}_2^T \\ \mathbf{m}_3^T \end{bmatrix} = \mathbf{0}$$

So, now we can simply apply the eigenvalue method in the previous slides to solve for  $\mathbf{m}$ .



# Intrinsic/extrinsic parameters

Recall goal two: Given  $M$ , recover the intrinsic parameters.

See §3.2.2 for the development of some formulas. You will use a simplified version of them in assignment two (relatively straight forward)