Reversible Jump MCMC

Intro to MCMC (Andrieu, et al.) Trans-dimensional MCMC (Green) Applications of RJMCMC (Laine)

Qiyam Tung

February 17, 2009

Qiyam Tung Reversible Jump MCMC

・ロト ・ 同ト ・ ヨト ・ ヨト … ヨ

Outline



- Problem
- How to Jump Between Spaces

Algorithm 2

- Detailed balance
- The Algorithm



ヘロン ヘアン ヘビン ヘビン

ъ

Problem How to Jump Between Spaces

Outline



Problem

• How to Jump Between Spaces

2 Algorithn

- Detailed balance
- The Algorithm

3 Summary and Discussion

・ロト ・ 理 ト ・ ヨ ト ・

ъ

Problem How to Jump Between Spaces

Problem Statement

We want to know the probability distribution:

- Exact inference: Sum-product
- Approximation: MCMC

• Approximate for several models: Reverse jump MCMC Reverse jump MCMC essentially allows us to jump across different models

・ロト ・ 同ト ・ ヨト ・ ヨト … ヨ

"The number of things you don't know is one of things you don't know"

Would a better model be to use 1, 2, or 3 parameters?



・ロット (雪) () () () ()

Problem How to Jump Between Spaces

Detailed Balance

Recall detailed balance from basic MCMC (discrete)

$$p(x^{(i)})T(x^{(i-1)}|x^{(i)}) = p(x^{(i-1)})T(x^{(i)}|x^{(i-1)})$$

A Markov chain on a continuous general state space

$$\int_{(x,x')\in A\times B}\pi(dx)P(x,dx')=\int_{(x,x')\in A\times B}\pi(dx')P(x',dx).$$

◆□▶ ◆□▶ ★ □▶ ★ □▶ → □ → の Q ()

Problem How to Jump Between Spaces

Detailed Balance

If we want to do Metropolis-Hastings on a general space, we replace the transition kernel by the acceptance probability $\alpha(x, x')$ and the proposal measure q(x, dx')

$$\int_{(x,x')\in A\times B}\pi(dx)P(x,dx')=\int_{(x,x')\in A\times B}\pi(dx')P(x',dx).$$

$$\int_{(x,x')\in A\times B} \pi(dx)q(x,dx')\alpha(x,x') = \int_{(x,x')\in A\times B} \pi(dx')q(x',dx)\alpha(x',x)$$

・ロト ・ 同ト ・ ヨト ・ ヨト … ヨ

Problem How to Jump Between Spaces

Outline



- Problem
- How to Jump Between Spaces

Algorithm

- Detailed balance
- The Algorithm
- Summary and Discussion

・ロト ・ 理 ト ・ ヨ ト ・

3

Problem How to Jump Between Spaces

Defining a General State Space

The space we're sampling from is:

$$X \triangleq \cup_{m=1}^{M} m \times X_m \tag{2}$$

◆□ > ◆□ > ◆臣 > ◆臣 > ─臣 ─のへで

where

•
$$x_1 = \{1, 2\}$$

• $x_2 = \{(1, 1), (1, 2), (2, 1), (2, 2)\}$
• etc.

$$X = \{(1,1), (1,2), (2,(1,1)), (2,(1,2)), \ldots\}$$
(3)

To jump between spaces, we need to create:

- Communicating State Spaces
- Bijective function that maps from one space to the other

◆□▶ ◆□▶ ★ □▶ ★ □▶ → □ → の Q ()

Problem How to Jump Between Spaces

Communicating State Spaces

Dimensions should be equal.

$$\overline{X_{m,n}} \triangleq X_m \times U_{m,n} \tag{4}$$

and

$$\overline{X_{n,m}} \triangleq X_n \times U_{n,m} \tag{5}$$

・ロト ・ 同ト ・ ヨト ・ ヨト … ヨ

U's are random quantities (possibly from a Gaussian distribution).

X's and U's are like vectors (not really)

Problem How to Jump Between Spaces

Bijective Function

The function must satisfy these properties:

$$f_{n\to m}(x_n, u_{n,m}) = (x_m, u_{m,n})$$
 (6)

$$f_{m \to n}(x_m, u_{m,n}) = (x_n, u_{n,m})$$
 (7)

which says it must be deterministic and invertible.

$$d(x_m) + d(u_{m,n}) = d(x_n) + d(u_{n,m})$$
 (8)

・ロト ・ 同ト ・ ヨト ・ ヨト … ヨ

which says the dimensions must be equal.

Problem How to Jump Between Spaces

Example



Univariate distribution's area is 1. Bivariate distribution's volume is 1. Expanded distribution's volume is 1 (assuming u = [0,1])

ヘロト ヘワト ヘビト ヘビト

Problem How to Jump Between Spaces

Example



Problem How to Jump Between Spaces

Example



Most often, we want to capture some information from the other 2 variables into the univariate distribution.

$$f_{m \to n}(x_m, u) = (x_m + u, x_m - u)$$

$$f_{n \to m}(x_{n1}, x_{n2}) = \left(\frac{x_{n1} + x_{n2}}{2}, \frac{x_{n1} - x_{n2}}{2}\right)$$

э

Problem How to Jump Between Spaces

Example

$$f_{m \to n}(x_m, u) = (x_m + u, x_m - u)$$

$$f_{n \to m}(x_{n1}, x_{n2}) = (\frac{x_{n1} + x_{n2}}{2}, \frac{x_{n1} - x_{n2}}{2})$$

$$\begin{aligned} f_{m \to n}(x_m, u) &= (x_m + u, x_m - u) \\ &= \left(\frac{x_{n1} + x_{n2}}{2} + \frac{x_{n1} + x_{n2}}{2}, \frac{x_{n1} + x_{n2}}{2} - \left(\frac{x_{n1} - x_{n2}}{2}\right)\right) \\ &= \left(\frac{2x_{n1}}{2}, \frac{2x_{n2}}{2}\right) \\ &= (x_{n1}, x_{n2}) \end{aligned}$$

Detailed balance The Algorithm

Outline



- Problem
- How to Jump Between Spaces

2 Algorithm

- Detailed balance
- The Algorithm

3 Summary and Discussion

ヘロト 人間 とくほとくほとう

ъ

Detailed balance The Algorithm

With our previous Metropolis-Hastings on the general state space

$$\int_{(x,x')\in A\times B} \pi(dx)q(x,dx')\alpha(x,x') = \int_{(x,x')\in A\times B} \pi(dx')q(x',dx)\alpha(x',x)$$

$$\alpha(\mathbf{x}, \mathbf{x}') = \min\{1, \frac{\pi(d\mathbf{x}')q(\mathbf{x}', d\mathbf{x})}{\pi(d\mathbf{x})q(\mathbf{x}, d\mathbf{x}')}\}$$

◆□> ◆□> ◆豆> ◆豆> ・豆 ・ のへで

Substitutes q and π with f with respect to u

$$\int_{(x,x')\in A\times B} \alpha(x,x')f(x,x')\mu(dx,dx') = \int_{(x,x')\in A\times B} \alpha(x',x)f(x',x)\mu(dx',x)\mu(x',x)\mu(x',x)\mu(x',x)\mu(x',x)\mu(x',x)\mu(x',x)\mu(x',x)\mu$$

$$\alpha(x, x') = \min\{1, \frac{f(x', x)}{f(x, x')}\}$$
(9)

Detailed balance The Algorithm

If we were to make random variables u, our equation looks like

$$\int \pi(x)g(u)\alpha(x,x')dxdu = \int \pi(dx')g(u')\alpha(x',x)dx'du' \quad (10)$$

g(u) : random numbers sampled from known density g x' = h(x, u) and x = h'(x', u')

We're essentially moving from one state space to another (but with differing number of u's).

$$\alpha(\mathbf{x},\mathbf{x}') = \min\{1, \frac{\pi(\mathbf{x}')}{\pi(\mathbf{x})} \times \frac{g'(u')}{g(u)} \times |\frac{\partial(\mathbf{x}',u')}{\partial(\mathbf{x},u)}|\}$$

(ロ) (四) (ヨ) (ヨ) (ヨ)

$$J_{f_{n \to m}} = |\det \frac{\partial f_{n \to m}(x, u)}{\partial (x, u)}|$$

$$= \det \left(\begin{array}{c} \frac{\partial x}{\partial x'} & \frac{\partial x}{\partial u'} \\ \frac{\partial u}{\partial x'} & \frac{\partial u}{\partial u'} \end{array} \right)$$
(11)

◆□ ▶ ◆□ ▶ ◆ □ ▶ ◆ □ ▶ ● □ ● ● ● ●

Describes a stretching factor or magnification factor from one coordinate system (x,y) to (u,v). Recall that x = h(x', u')

Modifying the equation to deal with multiple models, we change it to

$$\int \pi(x)q_m(x,x')\alpha_m(x,x')dxdu = \int \pi(x')q_m(x',dx)\alpha_m(x',x)dx'du'$$

◆□▶ ◆□▶ ◆ □▶ ◆ □▶ ─ □ ─ のへぐ

$$\alpha_m = \min\{1, \frac{\pi(x')}{\pi(x)} \times \frac{j_m(x')}{j_m(x)} \times \frac{g'_m(u')}{g_m(u)} \times |\frac{\partial(x',u')}{\partial(x,u)}|\}$$

 $j_m(x)$: probability of choosing to move type *m* when at *x* $g_m(u)$: random number sampled from known density g

◆□ ▶ ◆□ ▶ ◆ □ ▶ ◆ □ ▶ ● □ ● ● ● ●

Detailed balance The Algorithm

Outline



- Problem
- How to Jump Between Spaces

2 Algorithm

- Detailed balance
- The Algorithm



ヘロン ヘアン ヘビン ヘビン

ъ

Detailed balance The Algorithm

Idea

The Metropolis Hastings algorithm





Update *x* if the acceptance probability is high enough.

◆□ ▶ ◆□ ▶ ◆ □ ▶ ◆ □ ▶ ● □ ● ● ● ●





Figure 18. Generic reversible jump MCMC.

◆□ ▶ ◆□ ▶ ◆ □ ▶ ◆ □ ▶ ● □ ● ● ● ●

Detailed balance The Algorithm

Unlike normal MCMC, we can make several decisions depending on our acceptance probability A generic MJMCMC algorithm has 5 moves:

- Birth: simply add a new component(s)
- Death: simply remove a component(s)
- Split: add a new component by splitting an old one
- Merge: remove 2 components by merging them into one
- Update: Simply update the component

All except update are trans-dimensional

・ロト ・ 同ト ・ ヨト ・ ヨト … ヨ

RJMCMC allows us to sample from models of different dimensions.

Issues with RJMCMC include:

- If models were very different, better to do within-model
- Poor performance (?)
- Cumbersome to construct and difficult to tune

◆□▶ ◆□▶ ★ □▶ ★ □▶ → □ → の Q ()

Discussion

Target distribution:

$$p(k, dx) = \sum_{m=1}^{M} p(m, dx_m) I_{m \times x_m}(k, x)$$
(12)

Qiyam Tung Reversible Jump MCMC

◆□▶ ◆□▶ ◆ □▶ ◆ □▶ ─ □ ─ のへぐ