

# **Restoration of Out-of-Focus Lecture Videos by Automatic Slide Matching**

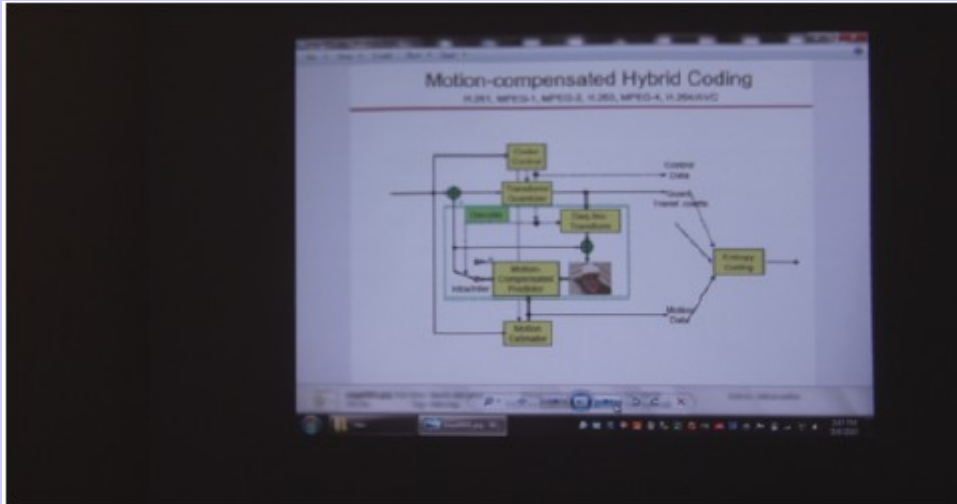
Presented by  
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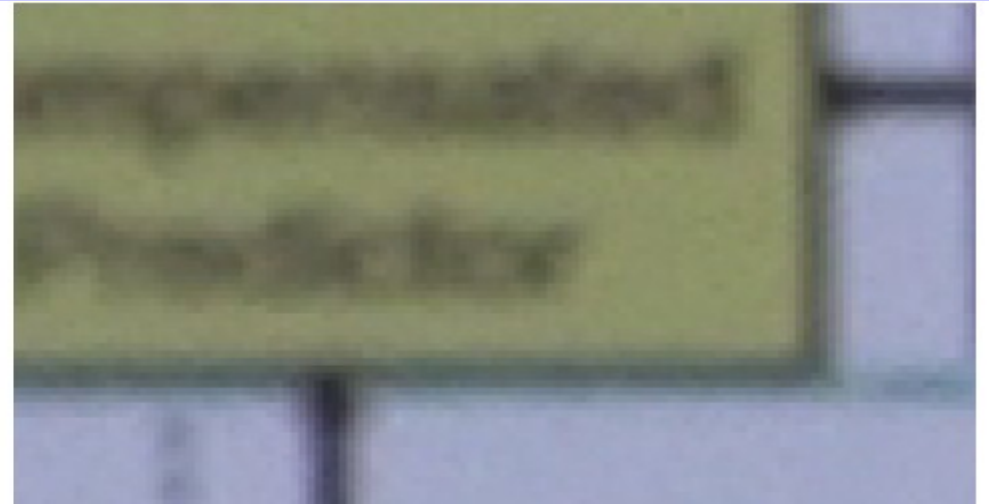
# Motivation

- Lecture video capturing
  - Classes
  - Training materials
  - Low cost automated systems
  - Non-professional recording
- Challenges
  - Inadequate illumination
  - camera/projector defocusing

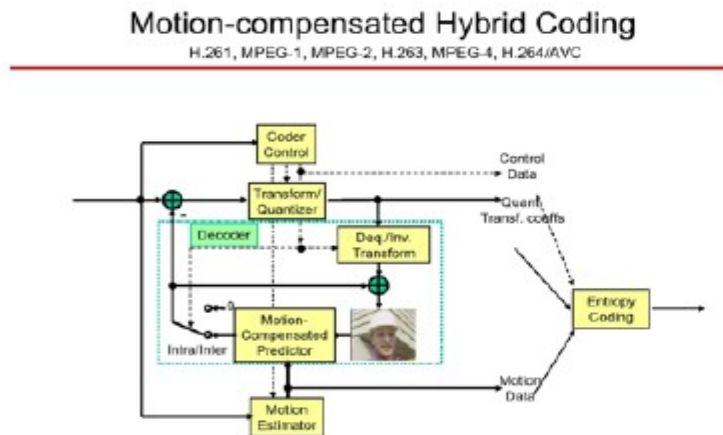
# Lecture Video Restoration



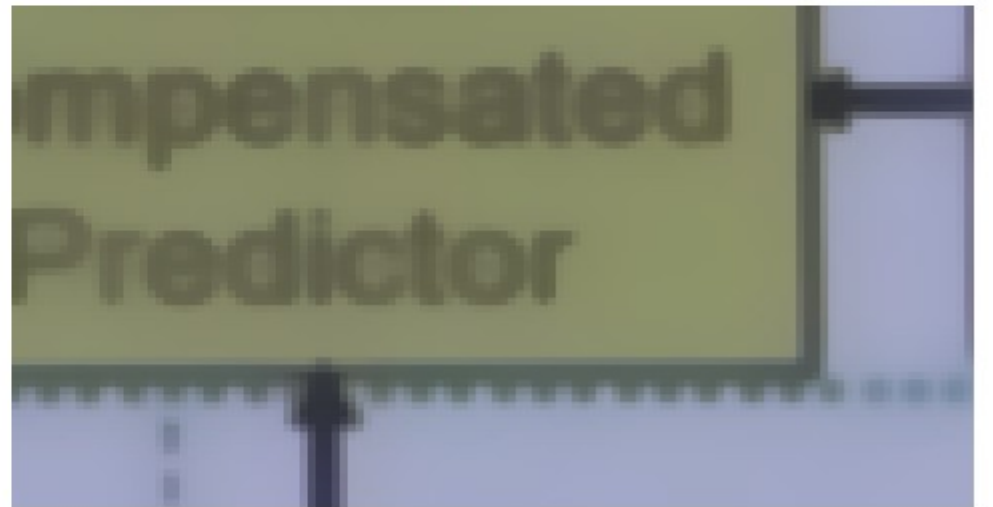
(a) Defocused video frame



(b) Close-up in defocused



(c) Electronic slide



(d) Our restoration result

\* All images for this presentation are taken from the original paper "Restoration of Out-of-Focus Lecture Videos by Automatic Slide Matching" by Cheung, Ngai-man, Chen, David et al.

# Problem Formulation

- Clean video frame  $a(x, y)$
- Spatially invariant *defocus kernel*  $h(x, y)$
- White zero-mean noise  $n(x, y)$
- Defocused frame  $f(x, y)$

$$f(x, y) = a(x, y) \cdot h(x, y) + n(x, y)$$

- Defocus distortion  $h(x, y)$  can be well modeled by symmetric circular 2-D Gaussian:

$$h(x, y; \sigma_h) = \frac{1}{2\pi\sigma_h^2} e^{-(x^2 + y^2)/2\sigma_h^2}$$

# Restoration Algorithm

- I. **Automatic slide matching:** match the defocused frame against the slide deck by comparing the local features
  
- II. **Wiener deconvolution:** use the matched slide to estimate the defocus kernel and noise variance
  
- III. **Edge preserving filtering:** apply a bilateral filter to remove the ringing artifacts around sharp edges.

# I. Automatic slide matching

Match the defocused frame against the slide deck by comparing the local features

- Get the difference-of-Gaussian filtered images
- Compute 128-dimensional SIFT descriptors
- Establish correspondence between the video frame and the slide image → use RANSAC to establish the projective transformation
- Matching result is the slide that has the max number of correspondences consistent with the estimated geometric transformation

# I. Automatic slide matching - Challenges

- Defocus reduces interest point repeatability
  - Reduces geometrical stability of the detected interest points between different images
  - Points detected in the slide are not detected at the corresponding points on the frame
- Blur alters the local gradients and distorts the descriptors

# I. Automatic slide matching using defocused slide decks

- Convolve the original slide deck with defocus kernels  $h(x, y; \sigma_k)$ , where  $\sigma_k$  is the defocus scale ( $1/2, 1, 3/2, \dots, 4$ )
- Perform pairwise comparison between the blurry video frame and the stack of defocused slide decks
- Declare the match to be the one with max number of matching descriptor pairs





## II. Wiener deconvolution

Use the matched slide to restore the out-of-focus video frame by estimating the defocus kernel and noise variance

- The spectrum of the sharpened image,  $i(x, y)$ :

$$I(u, v) = \frac{\Phi_{aa}(u, v)H^*(u, v)F(u, v)}{\Phi_{aa}(u, v)|H(u, v)|^2 + \Phi_{nn}(u, v)},$$

- $H(\cdot)$ ,  $F(\cdot)$  are the Fourier transforms of  $h(\cdot)$ ,  $f(\cdot)$
- $H^*(\cdot)$  is the complex conjugate of  $H(\cdot)$
- $\Phi_{aa}$ ,  $\Phi_{nn}$  are the power spectral density of  $a(\cdot)$  and  $n(\cdot)$

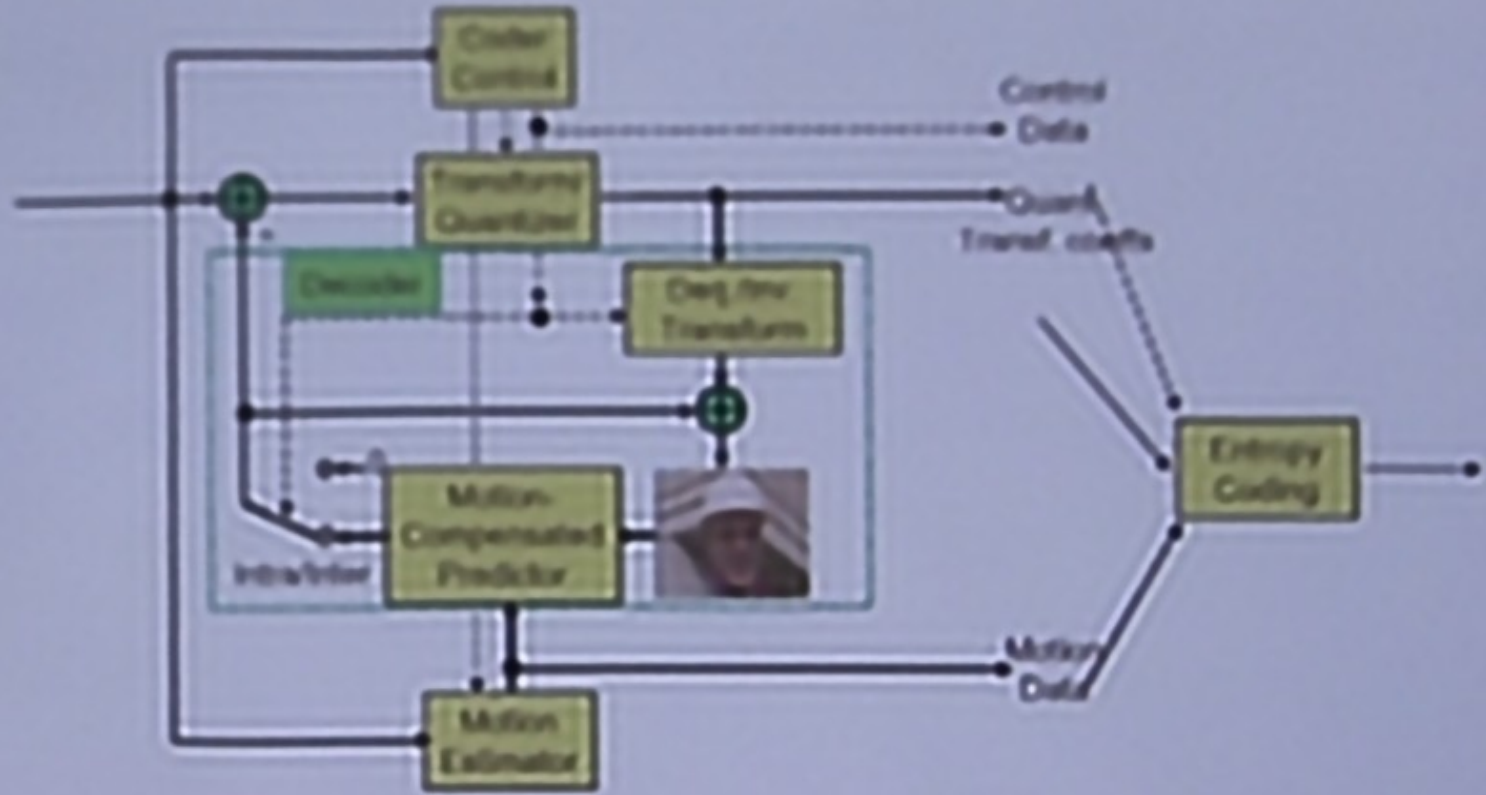
## II. Wiener deconvolution

- The spread  $\sigma_h$  can be approximated by the scale  $\sigma_k$  of the defocus kernel that leads to the maximum matches
- To approximate the variance of white noise  $\sigma_n$ 
  - Use the computed geometric transformation to backproject the slide into the video frame
  - Partition the projected slide  $l(x,y)$  into non-overlapping  $m \times m$  regions
  - Detect regions of zero variance from  $l(x,y)$
  - Compute the variance of the corresponding co-located regions in the defocused frame

# Blind Deconvolution

## Motion-compensated Hybrid Coding

H.261, MPEG-1, MPEG-2, H.263, MPEG-4, H.264/AVC



# Blind Deconvolution

## H.261 Residual Coding

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- **8x8 DCT**
- **Quantization**
  - Uniform quantizer ( $\Delta=8$ ) for intra-mode DC coefficients
  - Uniform threshold quantizer ( $\Delta=2,4,\dots,62$ ) for AC coefficients in intra-mode and all coefficients in inter-mode
- **Zig-zag scan**
- **Run-level coding for entropy coding**
  - (zero-run, value) symbols
  - zero-run: the number of coefficients quantized to zero since the last nonzero coefficient
  - value: the amplitude of the current nonzero coefficient

# III. Edge preserving filtering

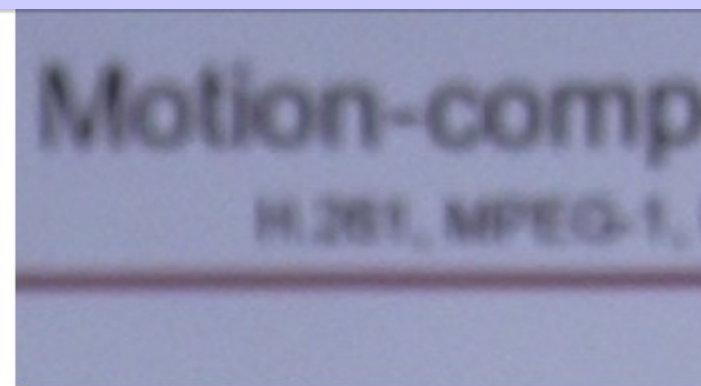
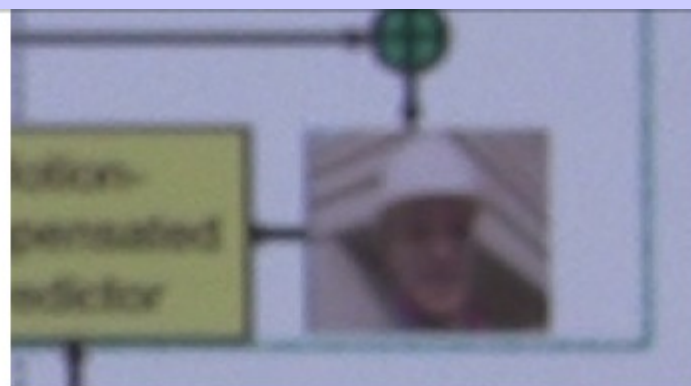
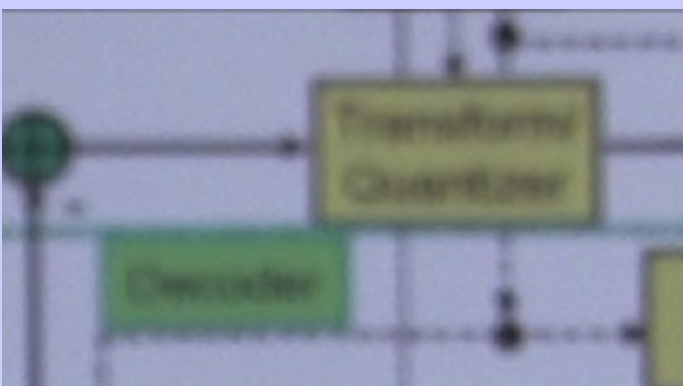
Apply a bilateral filter to remove the ringing artifacts around sharp edges.

- Bilateral filtering of the deconvolution output  $i(\cdot)$  is given by:

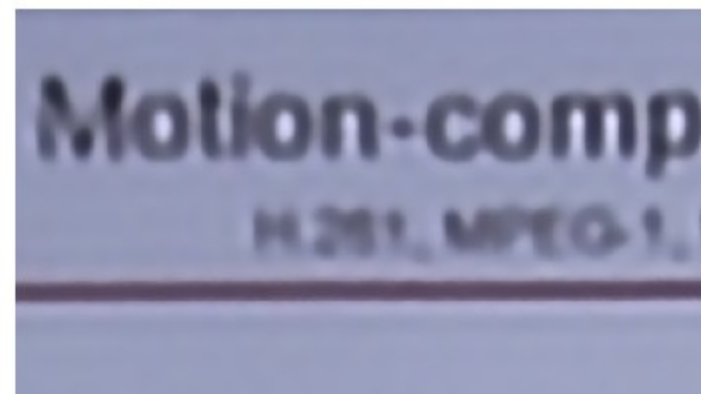
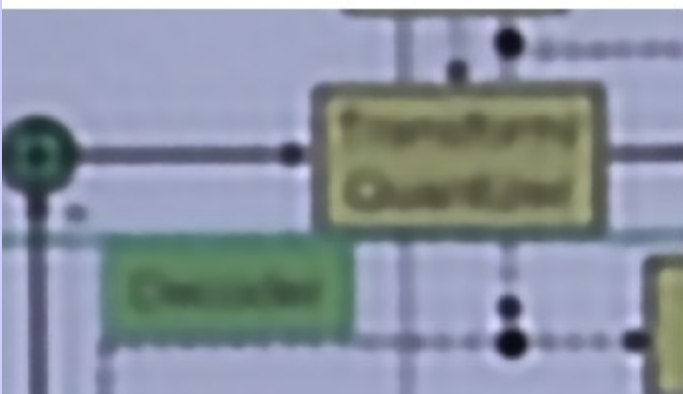
$$BF[i(\cdot)]_{\mathbf{p}} = \frac{1}{w_{\mathbf{p}}} \sum_{\mathbf{q}} G(\|\mathbf{p} - \mathbf{q}\|; \sigma_s) G(|I(\mathbf{p}) - I(\mathbf{q})|; \sigma_r) i(\mathbf{q}).$$

- The intensity value at each pixel in an image is replaced by a weighted average of intensity values from nearby pixels.

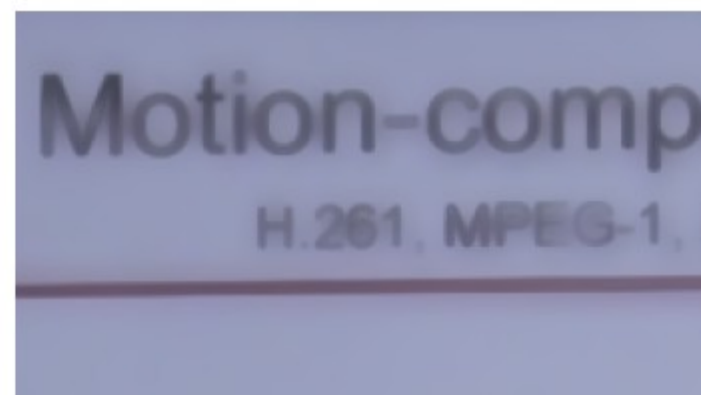
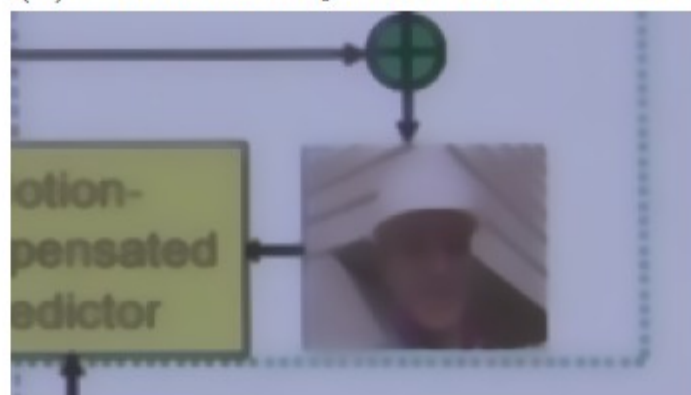
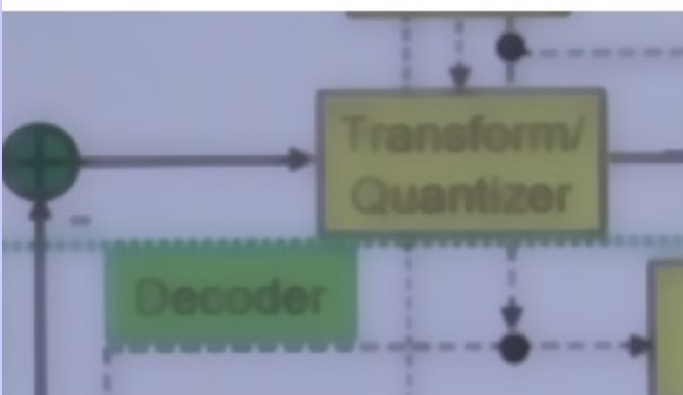
# Experimental Results



(a) Defocused video frames



(b) Restoration by blind deconvolution



(c) Slide-assisted restoration

**Thank you!**