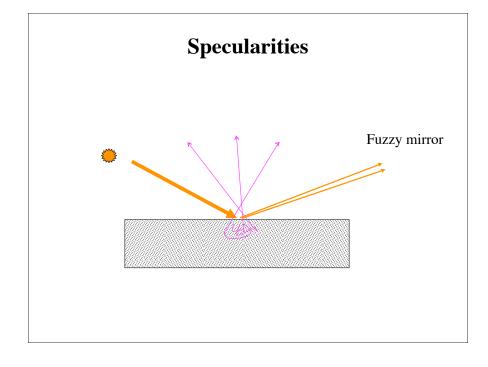
ISTA 352

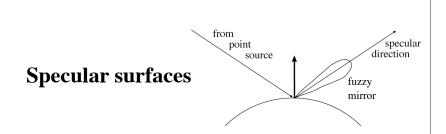
Lecture 25

finishing Light interacting with the world and Visual display of data

Administrivia

- I will accept questions for the bonus assignment through the weekend. (We are late getting the video up).
 - Please send me questions in multiple choice format
- Homework 3B due Sunday Oct 21

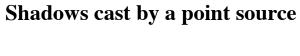




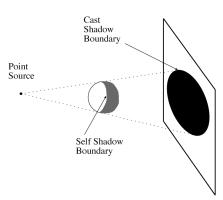
- Important point: The specular part of the reflected light usually carries the color of the **light**
- Technically, this is the case for dielectrics--plastics, paints, glass.
- Important exception is metals (e.g. gold, copper)

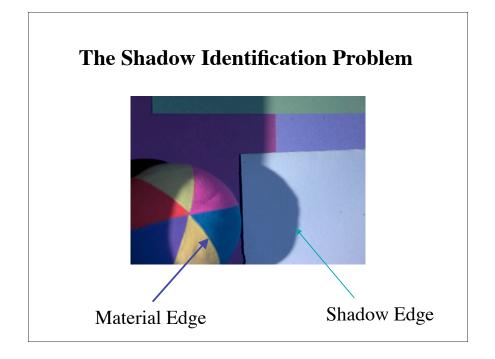


Shadows



- A point that can't see the source is in its shadow
- For point sources, the geometry is simple
- For extended sources, we have an umbra (points seeing no light), and a penumbra (seeing some parts of the light but not all)





Shadows in paintings



Shadows in paintings

- Shadows help the 3D illusion a lot, but they need not be mathematically correct or consistent
- The human vision system uses shadows as cues, but does not seem to care much about global consistency
 - Perhaps too hard to compute to evolve?
 - Evolving to be able to verify that the real world is "real" might not make a lot of sense
 - Figuring out why shadows are where they are, or whether they are missing, as an exercise can be hard (try it at home!)

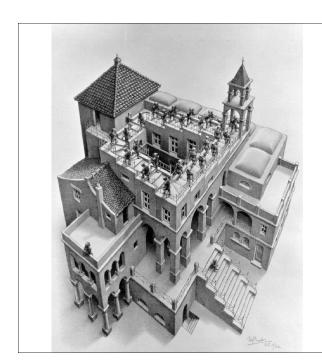
More examples of locally reasonable, globally inconsistent



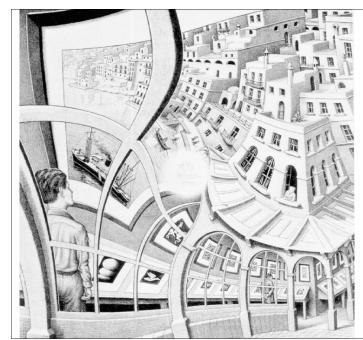
M.C.Escher, Waterfall, 1961



M.C.Esher, Belvedere, 1960



M.C.Esher, Ascending and Descending, 1960



M.C.Esher, *Print*Gallery, 1956

Visual Communication

- A documents should tell a story
 - People respond to stories
 - There is a problem, an approach, and resolution
 - There is logic, ordering, and choice of material
 - Relations among facts is important
 - Which facts matter is important

Visual Communication

- Telling technical stories well often demand figures
 - You should know why you are using a figure
 - e.g., to present visual evidence about something in particular
 - The reader should know why they are looking at a figure
 - Often the caption should make this clear
 - Figures can tell the story in different ways
 - Figures can present and explain complex information
- We assume the shared goal of telling stories honestly

Visual Display of Data

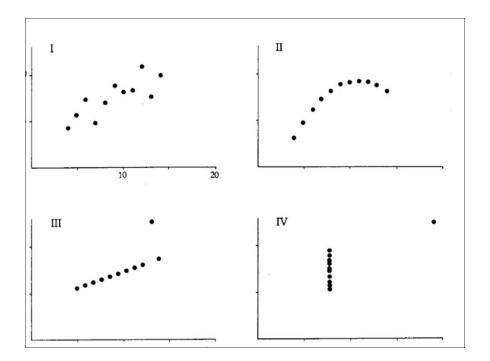
- Subsequent material is largely drawn from Tufte's books
 - Envisioning information
 - The visual display of quantitative information
 - Visual explanations

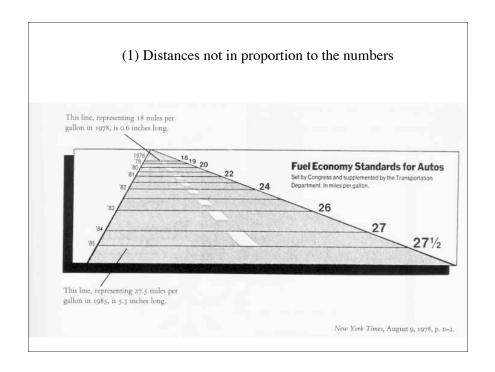
Five minute video of highlights from a Tufte talk

$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		I	11		111		IV			
8.0 6.95 8.0 8.14 8.0 6.77 8.0 5.76 mean of X's = 9.0 mean of X's = 9.0 mean of Y's = 7.5 equation of regression line: Y standard error of estimate of skt t = 4.24 sum of squares -1.00 $-$	x	Y	x	Y	x	Υ	x	Y	1	
13.0 7.58 13.0 8.74 13.0 12.74 8.0 7.71 mean of Y's = 7.5 equation of regression line: Y 11.0 8.33 11.0 9.26 11.0 7.81 8.0 8.47 equation of regression line: Y 11.0 8.0 8.0 8.0 8.0 8.0 8.0 8.0 8.0 8.0 8	10.0	8.04	10.0	9.14	10.0	7.46	8.0	6.58		
9.0 8.81 9.0 8.77 9.0 7.11 8.0 8.84 equation of regression line: Y	8.0	6.95	8.0	8.14						
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$										
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$										equation of regression line: Y = 3-
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$									L	
4.0 4.26 4.0 3.10 4.0 5.39 19.0 12.50 regression sum of squares = 2 12.0 10.84 12.0 9.13 12.0 8.15 8.0 5.56 residual sum of squares of Y 7.0 4.82 7.0 7.26 7.0 6.42 8.0 7.91 correlation coefficient = .82										t = 4.24
12.0 10.84 12.0 9.13 12.0 8.15 8.0 5.56 residual sum of squares of Y 7.0 4.82 7.0 7.26 7.0 6.42 8.0 7.91 correlation coefficient = .82										sum of squares $X - X = 110.0$
7.0 4.82 7.0 7.26 7.0 6.42 8.0 7.91 correlation coefficient = .82										regression sum of squares = 27.50
710 7100										residual sum of squares of 1 - 13
50 540 50 474 50 573 80 689 1 r ² = 67	7.0 5.0	5.68	5.0	4.74	5.0	5.73	8.0	6.89		$r^2 = .67$
3.0 3.00 3.0 4.74 3.0 3.10 3.0 3.0 7	3.0	3.00	3.0	4.74	5.0	3.70	0.0	0.07	,	



- (1) Distances not in proportion to the numbers
- (2) Vary the graph design in the figure
 - Now variation reflects design variation, not data variation
- (3) Present data out of context
 - Choose data that fits your point
- (4) Use dimensions (i.e., area) incorrectly





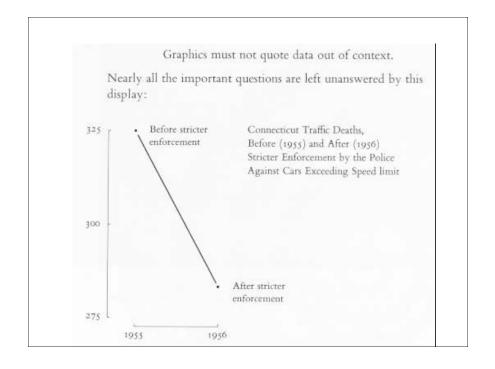
Ways to lie with graphs

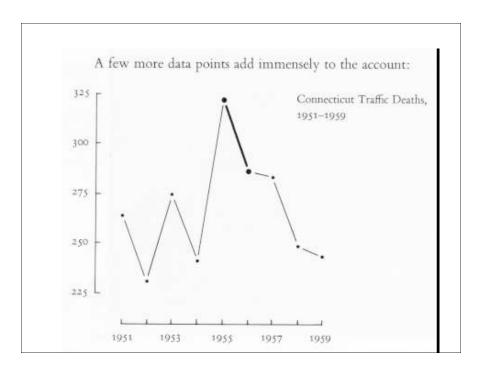
- (2) Vary the graph design in the figure
 - Now variation reflects design variation, not data variation

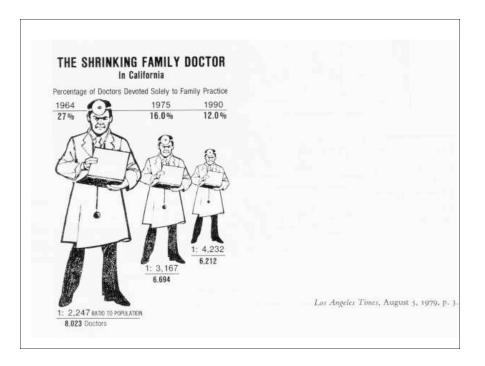
Design variation corrupts this display: OPEC Oil Prices: After 18 Months of Stability, Prices Are Due to Rise Again Dollars per barrel Jan. 1, 8% Worstell Std. 16 Std. 16

Ways to lie with graphs

- (3) Present data out of context
 - Choose data that fits your point







Ways to lie with graphs

- (4) Use dimensions (e.g., area) incorrectly
 - If you scale both dimensions by 2, the area goes up by 4
 - Although perception of area does not go up quite as fast as length squared, it is still a lie
 - Tufte says that the number of dimensions depicted should not exceed that number of dimensions in the data