HMMs continued

\[
p(X, Z | \theta) = p(z_1 | \pi) \left[ \prod_{n=2}^{N} p(z_n | z_{n-1}, A) \right] \prod_{m=1}^{N} p(x_m | z_m, \phi)
\]

Classic HMM computational problems

Given data, what is the HMM (learning).

Given an HMM, what is the distribution over the state variables. Also, how likely are the observations, given the model.

Given an HMM, what is the most likely state sequence for some data?

E step

We get this all from the alpha-beta algorithm which is a marginalization process.

Classic HMM computational problems

Factor graph
Since we condition on all the x’s, we can simplify the graph.

We can ignore the nodes because they just pass through the incoming message on the single in link.

\[ \mu_{f_n \rightarrow z_n}(z_n) = \mu_{f_n \rightarrow f_{n+1}}(z_n) \]
We have re-derived the alpha-beta version of forward-backward

Forward:
\[
\alpha(z_n) = p(z_n) \sum_{z_{n-1}} p(x_n | z_{n-1}) \alpha(z_{n-1})
\]
\[
\alpha(z_1) = p(z_1) \prod_{i=2}^{n} p(x_i | z_{i-1}) \alpha(z_{i-1})
\]

Backward:
\[
\beta(z_n) = \sum_{z_{n+1}} p(z_{n+1} | z_n) \prod_{i=n+2}^{T} p(x_i | z_{i+1}) \beta(z_{i+1})
\]
\[
\beta(z_T) = 1
\]
Sum-product for HMM

Given all $\alpha(z_n)$ and $\beta(z_n)$

\[ \gamma(z_n) = \frac{\alpha(z_n) \beta(z_n)}{p(X)} \]

\[ p(X) = \sum_{z_n} \alpha(z_n) \beta(z_n) \]

\[ \xi(z_{n-1}, z_n) = \frac{\alpha(z_{n-1}) p(x_n | z_n) \beta(z_n)}{p(X)} \]

Rescaled alpha beta (Bishop, 13.2.4)

The alpha-beta algorithm has similar precision problems to the ones for EM where we discussed the fix of scaling log quantities by the max, before exponentiation for normalizing.

One way to handle this is to reformulate the alpha-beta algorithm in terms of:

\[ \hat{\alpha}(z_n) = p(z_n | x_1, ..., x_n) = \frac{\alpha(z_n)}{p(x_1, ..., x_n)} \]

\[ \hat{\beta}(z_n) = \frac{p(x_{n+1}, ..., x_N | z_n)}{p(x_{n+1}, ..., x_N | x_1, ..., x_n)} \]

Classic HMM computational problems

Given data, what is the HMM (learning). ✓

Given an HMM, what is the distribution over the state variables. Also, how likely are the observations, given the model. ✓

Given an HMM, what is the most likely state sequence for some data?

Viterbi algorithm (special case of max-sum)

Recall max-sum

Forward direction is like sum-product, except
- We take the max instead of sum
- We use sum of logs instead of product
- We remember incoming variable values that give max (*)

Backwards direction is simply backtracking on (*).
Recall simplified factor graph

\[ h = p(z_i) p(x_1|z_i) \quad f_n = p(z_n|z_{n-1}) p(x_n|z_n) \]

Left to right messages

\[ \omega(z_n) = \log(x_n|z_n) + \max_{z_{n-1}} \left\{ \log(p(z_n|z_{n-1}) + \omega(z_{n-1})) \right\} \]

\[ \omega(z_i) = \log(p(z_i)) + \log(p(x_1|z_i)) \]

Intuitive understanding

The message is the vector of probabilities for the maximum probability path for each of the K states.

\[ \omega(z_n) = \log(x_n|z_n) + \max_{z_{n-1}} \left\{ \log(p(z_n|z_{n-1}) + \omega(z_{n-1})) \right\} \]

For each state k

Consider getting there from each previous state k'

We can see that this is the new maximum

For Viterbi, we need to remember the previous state, k’, for each k.
### Intuitive understanding

The max path is shown (but we only know it when we get to the end).

To find the path, we need to chase the back pointers.

### Classic HMM computational problems

- Given data, what is the HMM (learning). ✓
- Given an HMM, what is the distribution over the state variables. Also, how likely are the observations, given the model. ✓
- Given an HMM, what is the most likely state sequence for some data? ✓

### Final comments on learning

In many applications, the states have specified meaning, and are available in training data, so EM is not needed.

(Most authors still call this an HMM because states are hidden when the model is used).

We described training the HMM based on a single data sequence, but often multiple sequences that come from the same HMM are used (modifying the algorithm is very straightforward).

### Two HMM examples (specified states)

Domain is SLIC (Semantically Linked Instructional Content).

1) Temporal information for matching video frames to slides.
2) Aligning noisy speech transcripts with slides.
Matching slides to video frames

Our state sequence corresponds to what slide is being shown.

\[
p(X,Z|\theta) = p(z_1|\pi) \prod_{n=2}^{N} p(z_n|z_{n-1}, A) \prod_{m=1}^{N} p(x_m|z_m, \phi)
\]

We assume that only the jump matters. IE, going from slide 6 to 8 has the same chance of going from 10 to 12.

\[
p(z_n|z_{n-1}, A) = f(z_n - z_{n-1}) \quad \text{encodes slide jump statistics.}
\]

\[
p(z_i|\pi) \prod_{n=2}^{N} p(z_n|z_{n-1}, A) \quad \text{says how likely a sequence is, without looking at the images.}
\]
Aligning speech to slides

Why bother?

- Mistakes in speech transcripts can be corrected. Speech transcripts are noisy and to poorly on jargon. But jargon words often appear on slides.
- We can highlight or auto-laser-point what the speaker is pointing to.
- We can improve close-captioning.

Aligning speech to slides

We assume that going backwards does not happen.

- We have an HMM state for each slide word.
- We also have an HMM state for emitting phonemes between slide words.

Aligning speech to slides

A reasonable model for some speakers is that they say some approximation of their bullet points, with some extra stuff before and after.

- Automated speech recognizers try to produce results that are plausible on a phoneme level.
- If a slide word is used, its phoneme sequence will likely be approximated in the phonemes in the speech transcript.
- We can calibrate the phoneme “confusion matrix.”
Aligned speech for correction

<table>
<thead>
<tr>
<th>Speaker says: maliciousness</th>
<th>ASR produces: may dishes nests</th>
<th>Slide word: maliciousness</th>
</tr>
</thead>
<tbody>
<tr>
<td>Speaker says: maliciousness</td>
<td>ASR produces: may dishes nests</td>
<td>Slide word: maliciousness</td>
</tr>
</tbody>
</table>

If the same mistake is made later, where the word is not on the slide, we can propagate the correction.